
Subject: New Problem!! YAAAAAAY

Posted by [Aimbots](#) on Mon, 11 Oct 2004 19:20:55 GMT

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well the reply and quote buttons both take me to the forum index thingy so i have to make a new thread everytime i have a diff problem...so....fuck...

neways...this texturing thing is fuckin up so bad, the textures working in some places but black in other places. help will be noted then copied and pasted 100 times around the board.

<http://img.photobucket.com/albums/v383/Aimbots/LE-ARRGGGGG.jpg>

kthnx

Subject: New Problem!! YAAAAAAY

Posted by [Spice](#) on Mon, 11 Oct 2004 20:39:37 GMT

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Make sure on Pass 1 and Pass 2 , In the matieral Editor , The ambient and Diffuse are changed to a light grey or white from black.

Also make sure it's not the texture or the mesh isn't corrupt.

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Posted by [Oblivion165](#) on Tue, 12 Oct 2004 02:12:22 GMT

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also make sure all your textures are tga. I forgot to make one a tga and applied it as a Jpg, it did that.
