
Subject: C&C Snipers Canyon being released
Posted by [Anonymous](#) on Thu, 26 Sep 2002 19:35:00 GMT
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This is truly a snipers par-a-die's map.OK folks, I have a new map that I believe most of you will find fun and entertaining to play, it's called "C&C_Snipers_Canyon" It's made with cheaters in mind too, I see a lot of sniping only games on the servers being played and these ?ss holes come in, buy tanks or what ever, take out a building and then leave, screwing it up for the ones trying to play fair, I fixed that by making it infantry only, and nod buggies and hummies are spawned through out the map for transport, when you spawn, half the time you'll spawn on the your base and the other half you'll spawn on the enemies base. There are PT's for either side to renew on both bases, sounds strange? Wait till you play it. It's pretty cool, different any ways. This map does use the mountains I used in my last map, but I added a lot of new areas to go to within it and a lot of new bridges too. This will be the last map I believe that I will be using these mountains in, but man, I have a lot of work in these mountains and it seems I keep making them better, so they get re-used. Sorry if that is a problem. Let me know after you check out this next map,I will probably be releasing it this weekend, or shortly after. It's the first map I know of like it. Hope you guys like it. My buddies and I play it and we have a blast on it. lolOh, yea, when it's released you'll be able to get it at the following site;http://www.cncrenegade.info/modules.php?name=Downloads&d_op=viewdownload&cid=2
[September 27, 2002, 11:45: Message edited by: captkurt1]

Subject: C&C Snipers Canyon being released
Posted by [Anonymous](#) on Thu, 26 Sep 2002 19:48:00 GMT
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You may need to update your sig again soon

Subject: C&C Snipers Canyon being released
Posted by [Anonymous](#) on Thu, 26 Sep 2002 20:05:00 GMT
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but that's the kool thing right?

Subject: C&C Snipers Canyon being released
Posted by [Anonymous](#) on Fri, 27 Sep 2002 06:04:00 GMT
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Blazer, this is not even true, every map I've posted about, has been released by me. or like this last one, is going to be, so why don't you get you stories stright before you go and post.maybe you just don't ever go and get them or post yours but only talk about it. I've never seen any of yours out there. [September 27, 2002, 06:06: Message edited by: captkurt1]

Subject: C&C Snipers Canyon being released
Posted by [Anonymous](#) on Fri, 27 Sep 2002 10:08:00 GMT
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quote:Originally posted by captkurt1:Blazer, this is not even true, every map I've posted about, has been released by me. or like this last one, is going to be, so why don't you get you stories stright before you go and post.maybe you just don't ever go and get them or post yours but only talk about it. I've never seen any of yours out there.Yours are crap anyways, Klebl00f.

Subject: C&C Snipers Canyon being released
Posted by [Anonymous](#) on Fri, 27 Sep 2002 11:03:00 GMT
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Hay Tankcmdn00b6 also known as aircr00bler, Why do you feel you have to always try and say something?My maps get more hit's then yours for the time it's been up, so there. Butt face looser.

stay away from my posts. if not, then hay we can do it how ever you want to. ?ss hole. [September 27, 2002, 11:13: Message edited by: captkurt1]

Subject: C&C Snipers Canyon being released
Posted by [Anonymous](#) on Fri, 27 Sep 2002 11:59:00 GMT
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quote:Originally posted by aircraftkiller2001: quote:Originally posted by captkurt1:Blazer, this is not even true, every map I've posted about, has been released by me. or like this last one, is going to be, so why don't you get you stories stright before you go and post.maybe you just don't ever go and get them or post yours but only talk about it. I've never seen any of yours out there.Yours are crap anyways, Klebl00f.Im sorry, but what the hell ACK? you create conflickt?

Subject: C&C Snipers Canyon being released
Posted by [Anonymous](#) on Fri, 27 Sep 2002 12:09:00 GMT
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quote:Originally posted by captkurt1:You guys post a lot of stuff, talks, about your upcoming map, and then don't even do it, I've got about 9 maps in the works, but have not until now said anything about them, why? so if I change my mind, and two, so when it's done, it's a nice surprise. if you didn't spend so much time talking about the map, maybe thered be more maps out there. Duuuu!-----Creator of (C&C_Snipers-Revenge.mix) and (The Final Conflict.pkg)kleboeuf@cox-internet.com

Subject: C&C Snipers Canyon being released

Posted by [Anonymous](#) on Fri, 27 Sep 2002 17:03:00 GMT

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Let's all leave Captkurt alone! Share a smile! If you release your map, good job Captkurt!!

Subject: C&C Snipers Canyon being released

Posted by [Anonymous](#) on Fri, 27 Sep 2002 20:54:00 GMT

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My first map attempt was a sniper map called "Hornet Canyon".But it sucked (was just a test anyways)How about you call it CNC_HornetCanyon ?(and no I dont have a flying bug fixation)

Subject: C&C Snipers Canyon being released

Posted by [Anonymous](#) on Fri, 27 Sep 2002 23:39:00 GMT

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quote:Originally posted by DeafWasp:How about you call it CNC_HornetCanyon ?(and no I dont have a flying bug fixation)lol, sounds good DeafWasp, but it's name already fits it. I'm just adding the finishing touches to it, and it'll be done, hope you check it out and let me know what you think, I have a lot of sky bridges in it, and in the version I'm releasing the bridges will stop a projectile, but I've tride it both ways, can't really decide wich way to have it, might do two version, but would be nice to hear for the people that play it. thanks for your post.

Subject: C&C Snipers Canyon being released

Posted by [Anonymous](#) on Sat, 28 Sep 2002 00:21:00 GMT

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quote:Originally posted by captkurt1:Hay Tankcmdn00b6 also known as aircr00bler, Why do you feel you have to always try and say something?My maps get more hit's then yours for the time it's

obvious.The best thing you can do is stay away from my posts. if not, then hay we can do it how ever you want to. ?ss hole.How am I jealous? Because you began spamming the mod forum to be a "Commander" and feel better about yourself?Sheesh, what kind of goober uses "?" as a censor? haha

Subject: C&C Snipers Canyon being released

Posted by [Anonymous](#) on Sat, 28 Sep 2002 00:43:00 GMT

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i think you two need a time out, desperately.

Subject: C&C Snipers Canyon being released
Posted by [Anonymous](#) on Sat, 28 Sep 2002 00:45:00 GMT
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quote:Originally posted by captkurt1:Blazer, this is not even true, every map I've posted about, has been released by me. or like this last one, is going to be, so why don't you get you stories stright before you go and post.maybe you just don't ever go and get them or post yours but only talk about it. I've never seen any of yours out there.1. All I did was repost the same idiotic crap you posted in my thread located at "messagebrd.westwood.ea.com/cgi-bin/boards/ren/english/ultimatebb.cgi?ubb=get_to pic;f=5;t=024773". I posted something about a simpsons menu theme I was working on, and you came in flaming away talking about how I talk about upcoming maps and never do them...uhhh I dont make ANY maps, and I dont talk about doing them either. Any/All projects that I do however, I complete ontime and with updates.2. So I think it is you who didn't have his story straight initially 3. You are a spamming ass. No its not because you don't like Ack, it's because of your behavior.

Subject: C&C Snipers Canyon being released
Posted by [Anonymous](#) on Sat, 28 Sep 2002 00:49:00 GMT
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quote:Originally posted by captkurt1: ...I see a lot of sniping only games on the servers being played and these ?ss holes come in, buy tanks or what ever, take out a building and then leave, screwing it up.. lol

Subject: C&C Snipers Canyon being released
Posted by [Anonymous](#) on Mon, 30 Sep 2002 07:24:00 GMT
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This map rocks, I've seen it, and played it. It uses hightfield as well as other terrain, and lots of cool, very cool sniping places. this is the only map made like this. check it out.C&C_Snipers-Canyon.mix [September 30, 2002, 07:25: Message edited by: BrotherJim]

Subject: C&C Snipers Canyon being released
Posted by [Anonymous](#) on Mon, 30 Sep 2002 10:45:00 GMT
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BrotherJim = Captkurt1 = f4g0t.

Subject: C&C Snipers Canyon being released
Posted by [Anonymous](#) on Mon, 30 Sep 2002 10:52:00 GMT
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quote:Originally posted by aircraftkiller2001:BrotherJim = Captkurt1 = f4g0t.

Subject: C&C Snipers Canyon being released
Posted by [Anonymous](#) on Tue, 01 Oct 2002 04:48:00 GMT
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Well some people on these forums have no life.

Subject: C&C Snipers Canyon being released
Posted by [Anonymous](#) on Tue, 01 Oct 2002 11:44:00 GMT
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quote:Originally posted by BrotherJim:This map rocks, I've seen it, and played it. It uses hightfield as well as other terrain, and lots of cool, very cool sniping places. this is the only map made like this. check it out.C&C_Snipers-Canyon.mixme=noobwhat is hightfeild?brotherjim is obviously capt

Subject: C&C Snipers Canyon being released
Posted by [Anonymous](#) on Tue, 01 Oct 2002 14:37:00 GMT
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