
Subject: Bodies

Posted by [Anonymous](#) on Tue, 24 Sep 2002 19:35:00 GMT

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I am making a "enimies at the gates" inspired sniping map, i need bodies! How can I get gmax models of renegade characters so I can put them laid out like dead bodies? this would be cool because I can pose them like a sniper so the player would shoot at it thinking it was a sniper but in actuality its just a body hunched over a barrel, he he he > there wont be any base buildings in the map so you cant buy tanks, but I will have a medium tank just sitting in the open (for fun *evil*)but really, how can I get a GMax version soldier?or can someone give me one? (from both sides gdi/nod)

Subject: Bodies

Posted by [Anonymous](#) on Tue, 24 Sep 2002 19:41:00 GMT

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you have to build it. but people would still know itn's not real, it would'nt lite up red, or gree.

Subject: Bodies

Posted by [Anonymous](#) on Tue, 24 Sep 2002 20:10:00 GMT

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well, I didnt think it would light up, I didnt think of that.Man! I dont want to build it!
