
Subject: CnC Reborn : MMKII
Posted by [Renardin6](#) on Fri, 24 Sep 2004 17:56:43 GMT
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NightcrawlerOk Renardin told me to post it in the mod progressions too.....

Here is the mammoth i made, it has been unwrapped too (by me off course), Renardin started skinning it for 1 hour ago so when it's ready, pics will come in this thread , legs will be taller, don't worry . When skinned version comes, then final model comes too.

This is the render, the other you see under this picture is wip. Render Made by Madtone in 3dsmax

Modelled off the real mammoth from westwoods concept art on the left viewport

This is westwood concept arts, the model is exactly in same size as this pictures, I used the one you see the mammoth from front as viewport background and modelled of it as you see above

Changes already done :

- Unwrap for each legs
- from one 1024*1024 to 2 TGA 1024*1024
- One barrel for turret gun on the front (it means better aim)
- Skin started, will be done for monday or sooner.

Subject: CnC Reborn : MMKII
Posted by [FynexFox](#) on Fri, 24 Sep 2004 19:08:32 GMT
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o.o, beatiful man, i love it, hope it comes out as well as all the other models!

Subject: CnC Reborn : MMKII
Posted by [Aircraftkiller](#) on Fri, 24 Sep 2004 23:21:29 GMT
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It looks more like a Scottish terrier dog than a Mammoth Mark II.

Subject: CnC Reborn : MMKII
Posted by [Ferhago](#) on Fri, 24 Sep 2004 23:24:31 GMT
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Whoa. The old one was way better. It looks off balance as if it could hardly stand without tipping over. It has short and stunty legs which may or may not serve an engineering purpose but damn do they look ugly.

Subject: CnC Reborn : MMKII
Posted by [Vitaminous](#) on Fri, 24 Sep 2004 23:31:35 GMT
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I bet that this is going to get deleted or moved to the Silo.

Edit by YSL: Actually I think it's cute

Subject: CnC Reborn : MMKII
Posted by [YSLMuffins](#) on Fri, 24 Sep 2004 23:53:07 GMT
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AircraftkillerIt looks more like a Scottish terrier dog than a Mammoth Mark II.

How so?

Subject: CnC Reborn : MMKII
Posted by [SuperFlyingEngi](#) on Sat, 25 Sep 2004 01:17:43 GMT
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AircraftkillerIt looks more like a Scottish terrier dog than a Mammoth Mark II.

WTF are you talking about?

Subject: CnC Reborn : MMKII
Posted by [Aircraftkiller](#) on Sat, 25 Sep 2004 01:59:23 GMT
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The legs and the misproportions along the entire body are what creates the effect that it looks like a Scottish terrier dog. The actual model used in various cutscenes of Tiberian Sun does not.

Subject: CnC Reborn : MMKII
Posted by [SuperFlyingEngi](#) on Sat, 25 Sep 2004 02:14:21 GMT
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Eh, not really, but looking at the pictures again, the front two legs should be bowed inwards a bit. Could you put up the old model pictures for comparison? Because I thought the old one was pretty cool-looking.

Subject: CnC Reborn : MMKII
Posted by [Axel](#) on Sat, 25 Sep 2004 03:29:07 GMT
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Strange. Reborn used to come up with such fabulous works. But since you first modelled the Cyborg Reaper. The standards have been taken down a peg. What's wrong guys?

Subject: CnC Reborn : MMKII
Posted by [Ferhago](#) on Sat, 25 Sep 2004 03:54:58 GMT
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Wow. One of your fans actually registered a complaint.

SEE!

WERE NOT JUST BEING ASSHOLES!!!

SEE LOOK!

Subject: CnC Reborn : MMKII
Posted by [Renardin6](#) on Sat, 25 Sep 2004 06:36:28 GMT
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AxelStrange. Reborn used to come up with such fabulous works. But since you first modelled the Cyborg Repair. The standards have been taken down a peg. What's wrong guys?

? Take a look again at the render. (anyway, legs have been modified to match the render. Now perfect match : not a single difference between render and our model.)

Subject: CnC Reborn : MMKII
Posted by [Spice](#) on Sat, 25 Sep 2004 06:47:38 GMT
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Show us an updated render. When I look at it.. It just doesn't have the MMKII look to it.

It will look better with a texture , Another thing I would like to see is those hydrolic pipes on the feet to be booleaned into the model instead of placed through it. It was like that in the other MMKII model and it look's dreadful.

Subject: CnC Reborn : MMKII
Posted by [Renardin6](#) on Sat, 25 Sep 2004 07:01:05 GMT
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Skinned version for Monday or sooner.

Subject: CnC Reborn : MMKII
Posted by [Deactivated](#) on Sat, 25 Sep 2004 08:45:30 GMT
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Edit by YSL: Part of topic purging

I think the Mammoth MK. II model is good

Subject: CnC Reborn : MMKII
Posted by [Renx](#) on Sat, 25 Sep 2004 11:47:59 GMT
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w00t?

Aaanyway, the mmk2 is decent

Subject: CnC Reborn : MMKII
Posted by [cowmisfit](#) on Sat, 25 Sep 2004 13:07:15 GMT
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AircraftkillerIt looks more like a Scottish terrier dog than a Mammoth Mark II.

HHAHAHAHHAHA THAT IS A CLASSIC!!!!

I think it looks kick ass.

Subject: CnC Reborn : MMKII
Posted by [Sir Kane](#) on Sat, 25 Sep 2004 13:17:36 GMT
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cowmisfitAircraftkillerIt looks more like a Scottish terrier dog than a Mammoth Mark II.

HHAHAHAHHAHA THAT IS A CLASSIC!!!!

I think it looks kick ass.

That's obviously a westwood render, b00b.

Subject: CnC Reborn : MMKII
Posted by [Hav0c](#) on Sat, 25 Sep 2004 13:29:19 GMT
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GDI wreaks havoc on the battlefield... with Fido...

Subject: CnC Reborn : MMKII
Posted by [Naamloos](#) on Sat, 25 Sep 2004 13:52:55 GMT
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Quote:HHAHAHAHHAHA THAT IS A CLASSIC!!!!

I think it looks kick ass.

The dog or the model?

Dog > mammy2

Subject: CnC Reborn : MMKII
Posted by [Aircraftkiller](#) on Sat, 25 Sep 2004 15:37:46 GMT
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Edit by YSL: Response to removed post just above

So none of you can see the stance of the dog, and the shape of the head, looking very much like that vehicle?

Subject: CnC Reborn : MMKII
Posted by [England](#) on Sat, 25 Sep 2004 16:14:43 GMT
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[Edited by YSL], i think the MK looks good.

Subject: CnC Reborn : MMKII
Posted by [YSLMuffins](#) on Sat, 25 Sep 2004 18:13:58 GMT
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And here stands completed the first purging of this thread.

I think we'll just have to wait for the update on Monday.

Subject: CnC Reborn : MMKII
Posted by [Aircraftkiller](#) on Sat, 25 Sep 2004 19:27:30 GMT
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Wait all you want but I don't think any texture can save this thing.

Subject: CnC Reborn : MMKII
Posted by [Ferhago](#) on Sat, 25 Sep 2004 20:13:06 GMT
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God bless these forums

Subject: CnC Reborn : MMKII
Posted by [Toolstyle](#) on Sat, 25 Sep 2004 20:19:51 GMT
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AircraftkillerWait all you want but I don't think any texture can save this thing.

People are getting really tired of you incessant bitching of Reborn's work, if you can make a better model of the Mammoth Mk II or any other Reborn model and texture, do it so we can compare them.

Subject: CnC Reborn : MMKII
Posted by [Spice](#) on Sat, 25 Sep 2004 21:06:45 GMT
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How many polygons is this model?

Edit: How did you make that reflective looking Render.

Subject: CnC Reborn : MMKII
Posted by [Aircraftkiller](#) on Sat, 25 Sep 2004 21:08:01 GMT
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I don't care what you're getting tired of. I don't need to prove myself - whoever is posting the thread needs to prove themselves. That is the entire reason why it was posted, was it not? To get attention? Well, they're getting it, and if it's not good... Suck it up, not everyone thinks everything Reborn does is good. Most people don't.

Subject: CnC Reborn : MMKII
Posted by [Dan](#) on Sat, 25 Sep 2004 21:32:56 GMT
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Ok, lets just leave it as that now can we?

Subject: CnC Reborn : MMKII
Posted by [Toolstyle](#) on Sat, 25 Sep 2004 21:36:47 GMT
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AircraftkillerI don't care what you're getting tired of. I don't need to prove myself - whoever is posting the thread needs to prove themselves. That is the entire reason why it was posted, was it not? To get attention? Well, they're getting it, and if it's not good... Suck it up, not everyone thinks everything Reborn does is good. Most people don't.

You could try telling them how to improve stuff, instead of just labelling it "Shit". Or you could just not comment on it, as all you'll do is say "It looks like plastic/concrete" (when it has a texture).

The only way this mammoth looks like a dog is in the fact it has 4 legs.

The Scottish Terrier has 2 big ear sticking out, the Mammoth MkII has 2 big rail guns sticking out.

The Scottish Terrier Has hair that reaches down to the floor, can you point out where the hair is on the Mammoth MkII?

The Scottish Terrier's head is raised higher then it's back, the Mammoth MkII's "head" is level with the "back".

I'm sorry but I fail to see the resemblance apart from the 4 legs.

@Nightcrawler

It's a great model all that need changing is to bend the legs slightly.

Subject: CnC Reborn : MMKII

Posted by [Dan](#) on Sat, 25 Sep 2004 21:38:49 GMT

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Subject: CnC Reborn : MMKII

Posted by [Toolstyle](#) on Sat, 25 Sep 2004 21:44:41 GMT

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Sorry Dan your post wasn't there when I started typing.

Subject: CnC Reborn : MMKII

Posted by [Aircraftkiller](#) on Sat, 25 Sep 2004 21:44:58 GMT

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Quote:You could try telling them how to improve stuff, instead of just labelling it "Shit". Or you could just not comment on it, as all you'll do is say "It looks like plastic/concrete" (when it has a texture).

I could, but I won't. Maybe you could do it, instead. You know, to avoid being a hypocrite.

I'm not talking about the exact detail of the dog picture and the shit model. I'm talking about the stance (LIKE I SAID, RETARD, LEARN TO READ) and the overall design of it. Too much artistic "liberty", not enough Tiberian Sun. Like always with Reborn.

It stands too firm, too much like a dog at attention does. It does not stand like a walking vehicle

would, and should. It's like that gay looking Star Wars thing, the "ATAT" or whatever the fuck they called it.

Subject: CnC Reborn : MMKII
Posted by [Toolstyle](#) on Sat, 25 Sep 2004 21:54:46 GMT
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AircraftkillerF Maybe you could do it, instead. You know, to avoid being a hypocrite.

I take it you only read part of peoples post?

I@Nightcrawler
It's a great model all that need changing is to bend the legs slightly.

That's a comment aimed at improving the model.

RETARD, LEARN TO READ

Also, you need to remember what you posted yourself

Aircraftkillerand the shape of the head,

But wait, that couldn't have been you because you weren't talking about "the exact detail"

Subject: CnC Reborn : MMKII
Posted by [Aircraftkiller](#) on Sat, 25 Sep 2004 21:56:34 GMT
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What the fuck did you just try to say? Care to make it comprehensible please?

Subject: CnC Reborn : MMKII
Posted by [Toolstyle](#) on Sat, 25 Sep 2004 22:03:04 GMT
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Erm it's not really that difficult to understand. You accused me of being a hypocrite for not making constructive comments but I did

Toolstyle@Nightcrawler
It's a great model all that need changing is to bend the legs slightly.^See?

Then I discredited you argument about not going into the details of the dog with this:

ToolstyleAlso, you need to remember what you posted yourself

Aircraftkillerand the shape of the head,

ToolstyleBut wait, that couldn't have been you because you weren't talking about "the exact detail"

You said that about the Dogs head compared to the Mammoth MKII's head.

There I've explained it nice and clearly so even a simpleton can understand it.

PS sorry to the Reborn team for this.

Subject: CnC Reborn : MMKII
Posted by [Ferhago](#) on Sat, 25 Sep 2004 22:32:37 GMT
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Subject: CnC Reborn : MMKII
Posted by [YSLMuffins](#) on Sat, 25 Sep 2004 22:36:34 GMT
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Renardin, you will probably get more useful input when the final product is posted.

Sorry, this thread has already been purged once.
