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Subject: Coming Soon - Renegade Mod Manager  
Posted by [Anonymous](#) on Mon, 20 May 2002 14:51:00 GMT  
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I'm writing a program called Renegade Mod Manager which is a multi-purpose tool. Features :\*  
You can use it to package your mods. Just select the file(s) to be included and give Mod Manager information about your mod and it will package it into a single file for distribution.\* Mod Manager keeps track of all the mods in your Renegade directory. If you installed a Mod using a Mod Manager Package it can also provide detailed information about it. I also have more features planned for later releases and some possible features that I am looking towards implementing. I would have screenshots but Visual Studio (What I use to program) is installed on my other operating system. [ May 20, 2002: Message edited by: damicatz ]

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Subject: Coming Soon - Renegade Mod Manager  
Posted by [Anonymous](#) on Mon, 20 May 2002 14:56:00 GMT  
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nice

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Subject: Coming Soon - Renegade Mod Manager  
Posted by [Anonymous](#) on Mon, 20 May 2002 16:29:00 GMT  
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That is really gonna help . Thnx.

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Subject: Coming Soon - Renegade Mod Manager  
Posted by [Anonymous](#) on Mon, 20 May 2002 16:45:00 GMT  
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will this work for single player modding? (I'm getting really tired of taking my single player mod out every time i wanna play online)--Golden Gun--

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Subject: Coming Soon - Renegade Mod Manager  
Posted by [Anonymous](#) on Mon, 20 May 2002 17:15:00 GMT  
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I can put in single player mods. I've never really used any single-player mods before so I would need to know how they are done, like the file extensions single-player mods use.

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Subject: Coming Soon - Renegade Mod Manager

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Posted by [Anonymous](#) on Mon, 20 May 2002 17:33:00 GMT

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oh well my mod is just 1 file that alters the basic settings for sp, so it should be easy just to move and removeMy mod--Golden Gun--

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**Subject: Coming Soon - Renegade Mod Manager**

Posted by [Anonymous](#) on Fri, 31 May 2002 00:48:00 GMT

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Ok I should have some screenshots either tommorow or this weekend.I haven't been able to work on it because I have been busy with finals but now that they are out of the way I can concentrate more on working on it.Also I finally got Visual Studio.net installed after 3 days of trying to get it to work.

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