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Subject: Re-skinning a vehicle

Posted by [Anonymous](#) on Sat, 18 May 2002 13:15:00 GMT

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I need to re-skin the Mammoth Tank that came with RenX, but I can't get it to work. The tutorials don't give any help at all, and I need this to give some way to distinguish between the Mammoth Tank and the PPC Tank besides the name. Anyone know how to do this and be willing to tell me?

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Subject: Re-skinning a vehicle

Posted by [Anonymous](#) on Sat, 18 May 2002 13:38:00 GMT

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need: DDS plugin for photoshop, Renegade EX or other mix extract progie. Distract the mammoth texture from the always.dat Open up the texture in your image-editor (photoshop is my fav) Save your texture in the Data folder of renegade. Keep the official name and file extension (DDS)

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Subject: Re-skinning a vehicle

Posted by [Anonymous](#) on Sat, 18 May 2002 13:50:00 GMT

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If I do that it changes the mammoth skin as well. What I want to do is keep the mammoth as it is, and change the PPC tank's skin....

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