

---

Subject: eh? this fake right?

Posted by [Demolition man](#) on Wed, 18 Aug 2004 10:56:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

[http://www.tasmediaprofile.com/Projects/CnC3\\_Project.htm](http://www.tasmediaprofile.com/Projects/CnC3_Project.htm)

---

---

Subject: eh? this fake right?

Posted by [Phoenix - Aeon](#) on Wed, 18 Aug 2004 11:00:53 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

probably, the logo's wrong, the Tib Twilight concept ideas they came up with used the Generals C&C logo.

---

---

Subject: eh? this fake right?

Posted by [Javafx](#) on Wed, 18 Aug 2004 11:03:22 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Stop living in the past Dorkman!

---

---

Subject: eh? this fake right?

Posted by [PermaGrin](#) on Wed, 18 Aug 2004 11:15:45 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Dont believe it is fake. Its a guys portfolio site. Even though the game isnt being made (which he states), they can still show thier work off.

---

---

Subject: eh? this fake right?

Posted by [Mad Ivan](#) on Wed, 18 Aug 2004 11:33:58 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

pretty good stuff there.

I'll probably post it at CnCCommunity.net

---

---

Subject: eh? this fake right?

Posted by [Deactivated](#) on Wed, 18 Aug 2004 11:55:27 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Added link to WS link section at <http://www.cannis.net/commando/?c4=links>

---

---

Subject: eh? this fake right?  
Posted by [Hav0c](#) on Wed, 18 Aug 2004 12:58:07 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

I hope it's not fake, it looks cool

---

Subject: eh? this fake right?  
Posted by [OrcaPilot26](#) on Wed, 18 Aug 2004 13:07:11 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Quote:This is the 4th title that I worked on that never got past the pre-production stage

---

Subject: eh? this fake right?  
Posted by [gendres](#) on Wed, 18 Aug 2004 15:15:20 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

they should revive this project...

---

Subject: eh? this fake right?  
Posted by [Fabian](#) on Wed, 18 Aug 2004 16:45:54 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

It's not fake. Look at the two \*.avi files. No one puts THAT much effort into something that is fake.

---

Subject: eh? this fake right?  
Posted by [bigejoe14](#) on Wed, 18 Aug 2004 17:02:28 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Look at the date as well. It says 2002. I could have been an older C&C 3 project that was dumped earlier on. They may still be working on C&C 3.

---

Subject: eh? this fake right?  
Posted by [Fabian](#) on Wed, 18 Aug 2004 17:28:06 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Quote:Hi Matt,

Thanks Much for the compliment, always appreciated. C&C3 was really just ill timing when i was at westwood,It came up when the EA takeover was going on, so its pretty much on hold as far as i know. Its an EA license, so petroglyph definitely does not have it... dont give up hope man... it will

pop up again.

Never went to college,I got sucked into my work early.

--TAS

Matt == Seal

---

---

Subject: eh? this fake right?

Posted by [TheKGBspy](#) on Wed, 18 Aug 2004 18:06:58 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

dont forget the old CNC horror game wich there is not alot of info.

Cnc3, Ren2, Cnc horror... wich would be the fourth game that didnt made it?

---

---

Subject: eh? this fake right?

Posted by [Fabian](#) on Wed, 18 Aug 2004 18:15:37 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

They were C L E A R L Y working on a Tiberian series C&C.

---

---

Subject: eh? this fake right?

Posted by [vloktboky](#) on Wed, 18 Aug 2004 18:30:19 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Read the top..

Quote:This is the 4th title that I worked on that never got past the pre-production stage.

---

---

Subject: eh? this fake right?

Posted by [Hav0c](#) on Wed, 18 Aug 2004 18:33:09 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Hope they make this one, it would make them alot of money as will most C&C games, and if its in the Generals engine or better then it should be good, so long as they don't fuck up the story.

---

---

Subject: eh? this fake right?

Posted by [WNxCABAL](#) on Wed, 18 Aug 2004 18:40:56 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

SEALIt's not fake. Look at the two \*.avi files. No one puts THAT much effort into something that is fake.

where are the avi's?

---

---

Subject: eh? this fake right?

Posted by [quikboy6](#) on Wed, 18 Aug 2004 18:47:06 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

[http://www.tasmediafile.com/Projects/CnC3/Interface\\_Proto3.avi](http://www.tasmediafile.com/Projects/CnC3/Interface_Proto3.avi)

[http://www.tasmediafile.com/Projects/CnC3/cc3\\_intro3.avi](http://www.tasmediafile.com/Projects/CnC3/cc3_intro3.avi)

---

---

Subject: eh? this fake right?

Posted by [WNxCABAL](#) on Wed, 18 Aug 2004 19:06:04 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

cheers

---

---

Subject: eh? this fake right?

Posted by [Renx](#) on Wed, 18 Aug 2004 19:16:07 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Quote:dont give up hope man... it will pop up again.

?

---

---

Subject: eh? this fake right?

Posted by [Aircraftkiller](#) on Wed, 18 Aug 2004 20:08:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Took you guys long enough to find Tom's website... I had it for a loooooong time.

He was one of the artists who worked on Renegade II before it was canned. Everything there is real. He did most of the Renegade weapons, too - anything signed "TAS.01" is his work.

---

---

Subject: eh? this fake right?

Posted by [Fabian](#) on Wed, 18 Aug 2004 20:27:30 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

[http://www.tasmediafile.com/Projects/Renegade\\_Project.htm](http://www.tasmediafile.com/Projects/Renegade_Project.htm)

Wow...the concepts look so much better than what they turned out to be. Sydney is quite the babe, too.

---

---

Subject: eh? this fake right?

Posted by [Demolition man](#) on Wed, 18 Aug 2004 22:09:57 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Aircraftkiller Took you guys long enough to find Tom's website... I had it for a loooooong time.

He was one of the artists who worked on Renegade II before it was canned. Everything there is real. He did most of the Renegade weapons, too - anything signed "TAS.01" is his work. Thanks for not sharing it.

---

---

Subject: eh? this fake right?

Posted by [Aircraftkiller](#) on Wed, 18 Aug 2004 22:16:15 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

It was on a need to know basis, and you didn't need to know...

---

---

Subject: eh? this fake right?

Posted by [Fabian](#) on Wed, 18 Aug 2004 22:35:39 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

How/Why was it on a need to know basis?

---

---

Subject: eh? this fake right?

Posted by [YSLMuffins](#) on Wed, 18 Aug 2004 22:37:41 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

OMG, these concept art are just fantastic. Much grittier and better looking than what is realized in Renegade...

---

---

Subject: eh? this fake right?

Posted by [tooncy](#) on Wed, 18 Aug 2004 22:53:13 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I LOVE that Renegade 2 Mammoth Tank, and those C&C3 screens kick major arse.

---

---

Subject: eh? this fake right?

Posted by [Demolition man](#) on Thu, 19 Aug 2004 20:48:31 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

AircraftkillerIt was on a need to know basis, and you didn't need to know...

Shouldn't you tell him this?

AircraftkillerIt is also Nod, not NOD.

b/c...

Quote:You're returning back into the original Tiberium war with two factions fighting for the global supremacy, the GDI and the Brotherhood of NOD.

[http://www.tasmediafile.com/Projects/Renegade\\_Project.htm](http://www.tasmediafile.com/Projects/Renegade_Project.htm)

---