Subject: reporting bugs in the scripts.dll and bhs.dll
Posted by jonwil on Tue, 17 Aug 2004 10:42:27 GMT
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Firstly, make sure you are using the latest version of the scripts.dll/bhs.dll (if you arent using the latest version, dont bother posting bug reports).

You can find the latest scripts.dll version here for the Renegade client and here for the Renegade server.

Second, dont use Sir Kane's bhs.dll

Bugs/issues connected with and in Black-Cell mods (like SSAOW or SSGM) should be reported to Black-Cell since I dont do support for those.

To report a bug, you can post here on the mod forums. Be sure to first search the forums for a similar problem and if you can't find any, then make a new topic.

Or you can conatct me on AIM jonwil2002, MSN JonathanWilson623@hotmail.com, ICQ 77572965 or email jonwil@tpgi.com.au
Or you can sometimes find me on #n00bstories and/or #bhs_support on n00bstories IRC.

When reporting a bug, if it is a crash to desktop or something similar, look for the crashdump.txt in the renegade folder, it will contain important information about the crash.
Also, if there is a dllload.txt in the renegade folder, that will contain important debugging information.
And, if there is a critical.txt, I need that too.

Also, have as much bug information as possible ready, e.g.:
What were you doing when the bug occured?
What server were you on?
Was it full or empty?
and anything else that might help debug the issue you are experiencing.