
Subject: Blackhand Studios announcement
Posted by [Crimson](#) on Mon, 09 Aug 2004 20:28:05 GMT
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To the Renegade community:

Blackhand Studios informs you that Silent_Kane is no longer a member of this organization. Things you've been seeing for the last few weeks probably explain the reasoning.

The code that he produced while a member of BHS will be rewritten new ("clean roomed") by remaining members, as we compensated him for his work (and more that he never completed).

He has been intentionally delaying work on CP1 for several weeks now and we can no longer allow it to continue. The remaining members have the knowledge necessary to complete this and other projects we have down the line.

We apologize for the senseless bickering you've had to witness and we hope that you understand that BHS is here for you the community and as such, we intend to release everything we can as "open source" for everyone.

Thanks for your understanding.

Subject: Blackhand Studios announcement
Posted by [Panther](#) on Mon, 09 Aug 2004 20:32:50 GMT
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ouch...

Subject: Blackhand Studios announcement
Posted by [WNxPunk](#) on Mon, 09 Aug 2004 20:33:20 GMT
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No probs Crimson.

Atleast someone is thinking in this community.

Subject: Blackhand Studios announcement
Posted by [Dante](#) on Mon, 09 Aug 2004 20:42:33 GMT
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well... thats not a huge suprise, finally something i agree with crimmy on.

Subject: Blackhand Studios announcement
Posted by [Vitaminous](#) on Mon, 09 Aug 2004 20:57:59 GMT
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Now get back in your H-L 2 bunker, Dante.

Subject: Blackhand Studios announcement
Posted by [Majiin Vegeta](#) on Mon, 09 Aug 2004 21:00:34 GMT
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heh

Subject: Blackhand Studios announcement
Posted by [WNxPunk](#) on Mon, 09 Aug 2004 21:05:05 GMT
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AprimeNow get back in your H-L 2 bunker, Dante.

LOL.

Subject: Blackhand Studios announcement
Posted by [Kholdstare](#) on Mon, 09 Aug 2004 21:08:03 GMT
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...

Subject: Blackhand Studios announcement
Posted by [Crimson](#) on Mon, 09 Aug 2004 21:10:57 GMT
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Dantewell... thats not a huge suprise, finally something i agree with crimmy on.

It wasn't just me who made the decsion, but thanks.

Subject: Blackhand Studios announcement
Posted by [Majiin Vegeta](#) on Mon, 09 Aug 2004 21:14:28 GMT
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hmm just read the posts

good thing hope the CP1 will be released alot sooner now been waiting ages for that

Subject: Blackhand Studios announcement
Posted by [Titan1x77](#) on Mon, 09 Aug 2004 22:31:09 GMT
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Great decision by the rest of the BHS team!!

only one more asshole left on the BHS team.

Subject: Blackhand Studios announcement
Posted by [bigejoe14](#) on Mon, 09 Aug 2004 22:35:06 GMT
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Nobody cares what happens to the greater people of this community so long as they get their stupid game updates. :rolleyes:

Subject: Blackhand Studios announcement
Posted by [Crimson](#) on Mon, 09 Aug 2004 22:59:52 GMT
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I assure you we still think he's a very talented coder, this is a personality conflict. I even bribed him with a gig of RAM, which he got, and he still kept delaying and delaying. He also doesn't want to release source code and share his work with the rest of the community... something that most of us would like to see.

Subject: Blackhand Studios announcement
Posted by [Spice](#) on Mon, 09 Aug 2004 23:18:13 GMT
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You gave him a 1000mb of Ram and he still didnt do it? That is just wrong. Give me some Ram.

Subject: Blackhand Studios announcement
Posted by [Doitle](#) on Mon, 09 Aug 2004 23:20:11 GMT
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Crimson, package up a gig of ram, I'll go learn C++ and Asm really fast. lol

Subject: Blackhand Studios announcement
Posted by [jd422032101](#) on Mon, 09 Aug 2004 23:48:00 GMT
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: P you do that :

Subject: Blackhand Studios announcement
Posted by [Vitaminous](#) on Tue, 10 Aug 2004 00:33:02 GMT
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CrimsonI assure you we still think he's a very talented coder, this is a personality conflict. I even bribed him with a gig of RAM, which he got, and he still kept delaying and delaying. He also doesn't want to release source code and share his work with the rest of the community... something that most of us would like to see.

The "American way" doesn't work anymore in post Cold War Germany.

Subject: Blackhand Studios announcement
Posted by [Naamloos](#) on Tue, 10 Aug 2004 00:39:48 GMT
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Subject: Blackhand Studios announcement
Posted by [YSLMuffins](#) on Tue, 10 Aug 2004 01:09:20 GMT
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sigh

Edit: No, it's not a conflict of interest. It's just bullshit. I was more than willing to give SK the benefit of the doubt but his attitude has just pissed me off completely. It ticked me off alone that he was harassing jonwil, but this has just gone too far. :rolleyes: What, is SK going to go "crash people's computers" now, since he is so high and mighty and is so obviously more than capable of doing it? Get revenge or wreak havoc because somebody "stole his ideas"? I'm sorry SK, but I really thought better of you.

I respect and admire the work that you've done for Renegade, however significant it may be--I took your word for it, that even though it isn't public, it's still great--but your attitude has made it very hard for people to feel the same way. Look at what it's done! People have chosen sides and a battle has raged. Now you're even more pissed off, people are upset at you, and your cause to prove jonwil guilty has been lost. Whether he really stole from you or you did it for selfish reasons, it no longer matters since your attitude has turned people off. The fact is, no one cared about whether you released your work or not--no one knew about it, and if they did no one really asked for it, but because you maliciously attacked another member of the community for doing what you allegedly already came up with first, your claims have become baseless and frivolous. I mean, come on! To base your attacks towards him on the premise that he STOLE YOUR IDEAS? Did jonwil hack into your computer with his uberl33t skills, stole your code and decided to release it to the community just to spite you? Why would he do that? What does jonwil have against you? Is he jealous of your programming skills? Does he want to make all your long hours for nothing?

You can't really do anything if you invent something, keep it secret, and a month later find out that

someone else as brilliant as you also came up with the same idea and patented your idea just before you tried to. There just is no one to be mad at--you can't blame the other guy for thinking of it too, and actually doing something about it?

Oh, what if you found the cure for AIDS or diabetes, huh? Would you keep that secret too? What if someone else also found the cure and released it? Does the other doctor deserve a letter in the mail in all caps saying: YOU FUCKING BASTARD, YOU STOLE MY IDEA YOU RETARD! YOU DESERVE TO DIE!

It just ticks me off when this kind of bashing goes on, and to condone and to instigate such senseless hostility that only drives a jagged wedge into this tiny community only alienates people and compels them into choosing sides. People shouldn't have to feel as if they need to pick sides with such an environment like this. Maybe that's what has been irking me lately, from preventing me from pulling up RenX and Leveledit again and doing something I used to enjoy so much. What use will it be, when I'll just inevitably get caught in the mudslinging?

Subject: Blackhand Studios announcement
Posted by [Sir Kane](#) on Tue, 10 Aug 2004 03:25:27 GMT
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Too pussy to do it while I am online, huh?

Subject: Blackhand Studios announcement
Posted by [Doitle](#) on Tue, 10 Aug 2004 03:26:12 GMT
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You've certainly got a way with words YSL. I agree all the way.

Subject: Blackhand Studios announcement
Posted by [Vitaminous](#) on Tue, 10 Aug 2004 04:48:37 GMT
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Silent KaneToo pussy to do it while I am online, huh?

Too "pussy" to be online while she was doing it, huh?

Subject: Blackhand Studios announcement
Posted by [Aircraftkiller](#) on Tue, 10 Aug 2004 05:02:47 GMT
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People have to sleep sometimes.

Subject: Blackhand Studios announcement
Posted by [Vitaminous](#) on Tue, 10 Aug 2004 05:06:00 GMT
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Duh, but his comment was totally out of place.
(EDIT: Why the fuck should she wait until he wakes up to make an important announcement?)

Subject: Blackhand Studios announcement
Posted by [Alkaline](#) on Tue, 10 Aug 2004 05:25:12 GMT
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Titan1x77Great decision by the rest of the BHS team!!

only one more asshole left on the BHS team.

Ya, hopefully he will chill out or else get the boot.

Subject: Blackhand Studios announcement
Posted by [Aircraftkiller](#) on Tue, 10 Aug 2004 06:31:11 GMT
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I've stated several times that I don't care about being kicked from BHS, I'm on the verge of leaving for several reasons that I don't feel like sharing.

Subject: Blackhand Studios announcement
Posted by [Vitaminous](#) on Tue, 10 Aug 2004 06:35:58 GMT
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Heh, somehow I was expecting that.

Subject: Blackhand Studios announcement
Posted by [Crimson](#) on Tue, 10 Aug 2004 08:03:55 GMT
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The "battle" in the forums today called for quick action, and he ran off to sleep right in the middle of things, so we didn't have much choice. We gave him several chances, and I even spent \$100 of my own money to "bribe" him to cooperate... but he couldn't cooperate. We don't feel such actions are a good reflection on our team at BHS, and we were sick of him starting and never finishing every project under the sun except for our own. There is no doubt in my mind that you would all be playing with CP1 already if it weren't for his intentional delaying.

He is a really, really talented coder, but when he's holding up everything and everyone and not

actually doing much coding for BHS, we just can't have him on the team. Scorpio and jonwil will need a couple weeks to recreate all the scripts, but we'll get them to you.

Subject: Blackhand Studios announcement
Posted by [sniper12345](#) on Tue, 10 Aug 2004 08:08:15 GMT
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Silent KaneToo pussy to do it while I am online, huh?

Du bist dummkopf!

Subject: Blackhand Studios announcement
Posted by [cokemaster](#) on Tue, 10 Aug 2004 10:04:12 GMT
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No comment on the SK affair but if he is really gone you need to remove him from your articles:
<http://www.blackhand-studios.org/?pid=articles>

Subject: Blackhand Studios announcement
Posted by [Majiin Vegeta](#) on Tue, 10 Aug 2004 10:42:38 GMT
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Aircraftkiller that I don't feel like sharing.

hehe

Subject: Blackhand Studios announcement
Posted by [Hav0c](#) on Tue, 10 Aug 2004 13:11:12 GMT
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r00fles

Subject: Blackhand Studios announcement
Posted by [Sir Kane](#) on Tue, 10 Aug 2004 13:43:17 GMT
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CrimsonScorpio and jonwil will need a couple weeks to recreate all the scripts, but we'll get them to you.

My dll will be out before that, so don't even bother.

Subject: Blackhand Studios announcement
Posted by [Apache](#) on Tue, 10 Aug 2004 13:43:28 GMT
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Majjin VegetaAircraftkiller that I don't feel like sharing.

hehe

haha, the irony of it all is just too funny

Subject: Blackhand Studios announcement
Posted by [Crimson](#) on Tue, 10 Aug 2004 19:21:22 GMT
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It's started, I guess. He crashed all my servers. Real mature...

Subject: Blackhand Studios announcement
Posted by [Sir Kane](#) on Tue, 10 Aug 2004 19:50:40 GMT
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Nice accusation. As I allready said: ask whoever crashed the servers the other day.

Subject: Blackhand Studios announcement
Posted by [Crimson](#) on Tue, 10 Aug 2004 21:45:41 GMT
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No one crashed them the other day.

All I know is that they crashed with an error message that I've never seen before on the non-RenAlert FDSes... I've been running server(s) for over 2 years and I've never once seen crashes like these. You tell me what I'm supposed to think after you make threats to crash servers.

Subject: Blackhand Studios announcement
Posted by [Renx](#) on Tue, 10 Aug 2004 21:56:38 GMT
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Silent Kane has been with n00bstories a long time, and even with the recent events, I don't think he would crash your servers

Subject: Blackhand Studios announcement
Posted by [Vitaminous](#) on Tue, 10 Aug 2004 23:01:40 GMT
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Sure, after calling Crimson a pussy he would not...

Subject: Blackhand Studios announcement
Posted by [Traingye](#) on Tue, 10 Aug 2004 23:13:32 GMT
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I don't see any reasons pointing out that he didn't.

Subject: Blackhand Studios announcement
Posted by [Sir Kane](#) on Wed, 11 Aug 2004 03:07:09 GMT
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They did crash the other day. The only one left was 01. I know that because I restarted them all. And you were not online at this time. So install something to log IPs.

Subject: Blackhand Studios announcement
Posted by [Doitle](#) on Wed, 11 Aug 2004 05:02:43 GMT
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That much is true... I was on playing when they mysteriously crashed, so I came into #n00bstories to see if you were there but you didnt respond Crimson. I dont remember what happened after that, but like some time later the server was back up. I didn't go play though cause I was entrenched on MIRC then lol.

Subject: Blackhand Studios announcement
Posted by [theplague](#) on Wed, 11 Aug 2004 05:45:03 GMT
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YSLMuffins*sigh*

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Do you always write this much . touching...zzz..lol

O well, SK doesn't like us, we don't like him... This is a step in the right direction, keep up the GREAT work BHS. I'm looking forward to the release of CP1.

Lots of thx,
-Plague

Subject: Blackhand Studios announcement
Posted by [Crimson](#) on Wed, 11 Aug 2004 06:01:50 GMT
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OK, there has been enough conversation about it... let's move past this now. Locked.
