
Subject: Renegade Revived- Help Needed
Posted by [\[NE\]Fobby\[GEN\]](#) on Wed, 04 Aug 2004 03:13:49 GMT
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Hey guys,

As some of you might have heard there is a new mod in production named Renegade Revived: The Tiberian Wars. <http://www.renegaderevived.tk>

The mod takes place between Renegade and Tiberian Sun, so you will see you're favourite Tiberian Sun characters and weapons in their beta state. The mod started about a month and a bit ago, and some progress have been done (8% of the mod is completed) You could check out the status, storyline and forums on the mod's site.

We'll need help from anyone who knows how to create maps, models, or skins. Anyone who can help us please respond to this thread, or create a new thread on the mod's forums

Thanks for consideration,
Fobby[/url]

Subject: Renegade Revived- Help Needed
Posted by [Slash0x](#) on Wed, 04 Aug 2004 03:24:35 GMT
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I would help, but I simply don't have enough time. Good work on what you have thou, looks like it has good potential.

Subject: Renegade Revived- Help Needed
Posted by [Spice](#) on Wed, 04 Aug 2004 03:25:44 GMT
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Wait this is a new mod based on renegade on the renegade engine? Well see how long this mod lasts.

Subject: Renegade Revived- Help Needed
Posted by [\[NE\]Fobby\[GEN\]](#) on Wed, 04 Aug 2004 14:39:36 GMT
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Well generally it wont be like a super mod like Reborn or RenAlert, but it is a mod and will have changes in units and in the game. So basically it wont take a year(s) to make. We basically need another modeler for some of our infantry, and a modeler who could make weapons and/or vehicles. We need 7 new vehicle models all together, and about 6 new weapon models.

We have some pictures and status done but most of it is private right now

So anyone who can make us a model(s) please email me, or just post right here on this thread

Subject: Renegade Revived- Help Needed
Posted by [tarsonis9](#) on Wed, 04 Aug 2004 14:54:06 GMT
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"No." - Aircraftkiller

Ahaha, sorry, couldn't help myself

Subject: Renegade Revived- Help Needed
Posted by [PermaGrin](#) on Wed, 04 Aug 2004 14:59:07 GMT
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When some of my other mod activities start to slow down, I may like to help in the weapons and vehicles department.

Subject: Renegade Revived- Help Needed
Posted by [Renardin6](#) on Wed, 04 Aug 2004 16:33:02 GMT
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nothing else that a bad skin for renegade infantry... I don't call that a mod... well... we will see...

Subject: Renegade Revived- Help Needed
Posted by [\[NE\]Fobby\[GEN\]](#) on Wed, 04 Aug 2004 18:41:26 GMT
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Well, all we have so far is a test map and a couple skins, and a couple models.

We only have 2 skimmers and a modeler so far and we're working on a bunch of skins and a couple models.. but we still do need help

So far we have a skin picture released, basically a simple skin of a Nod Soldier. We also have a pic the model for the hunter-seeker droid released on our forums.

We have 1 picture of the deathmatch map, basically a test map to tryout our unit's progress and have fun with it.

"nothing else that a bad skin for renegade infantry... I don't call that a mod... well... we will see..."
These are only our first steps of the mod, the texture might not be as good as you're textures, but they will come along. The mod has only be in progress for a month and right now we're concentrating on ideas and getting more people into the mod. I will release more of our progress

soon.

PermaGrin- once you're free just post on the mod's forums.

I will release more updates on this thread soon..

Subject: Renegade Revived- Help Needed
Posted by [icedog90](#) on Thu, 05 Aug 2004 21:10:26 GMT
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I was emailed for help a few days ago...

Subject: Renegade Revived- Help Needed
Posted by [\[NE\]Fobby\[GEN\]](#) on Fri, 06 Aug 2004 19:59:13 GMT
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Yeah I saw some good modelling made by you so I guess it wouldnt hurt to ask you in.
