Subject: About Vis in Commando......
Posted by Anonymous on Mon, 06 May 2002 14:33:00 GMT
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Are there any Tut's out there concerning Vis? I've been able to get the tops of buildings showing for an Air Map, but Get some glitchy video and frame dropping in certian areas. The Auto Generate Vis Points always crashes about 80\% through on multiple maps. Does anyone have any basic information????

Subject: About Vis in Commando......
Posted by Anonymous on Mon, 06 May 2002 14:34:00 GMT
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Best thing to do: Discard all Vis information and run it like that.

Subject: About Vis in Commando......
Posted by Anonymous on Mon, 06 May 2002 19:41:00 GMT
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I tried that, I ended up spawning in a black map with no textures at all...