
Subject: Ive created a orca bomber!

Posted by [Anonymous](#) on Mon, 29 Apr 2002 21:05:00 GMT

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by accident... what i did was load it with ssm missles and check sight down something... that made it drop some type of bomb... i did it with the orca by accident... dont know how the damage is done though... cause it can sometimes take 3 emplacements and a nod transport out in one shot...

Subject: Ive created a orca bomber!

Posted by [Anonymous](#) on Mon, 29 Apr 2002 21:11:00 GMT

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Sweet try to get a screen of it is the body just an orca or what?

Subject: Ive created a orca bomber!

Posted by [Anonymous](#) on Mon, 29 Apr 2002 21:16:00 GMT

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its just a orca that can drop bombs...

Subject: Ive created a orca bomber!

Posted by [Anonymous](#) on Mon, 29 Apr 2002 21:26:00 GMT

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are you going to try to make the real Orca Bomber?

Subject: Ive created a orca bomber!

Posted by [Anonymous](#) on Mon, 29 Apr 2002 21:34:00 GMT

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Zavian you should give the chinooks some defence guns.BTW- Im giving you 5 stars, your always coming up with cool things.

Subject: Ive created a orca bomber!

Posted by [Anonymous](#) on Mon, 29 Apr 2002 22:30:00 GMT

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Done it already. Nothing new.

Subject: Ive created a orca bomber!

Posted by [Anonymous](#) on Tue, 30 Apr 2002 02:27:00 GMT

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hey have u seen an orca bomber pic it will be dammn difficult to make so large 1 turbine in the center etc. if ANYONE makes it send it to me

Subject: Ive created a orca bomber!

Posted by [Anonymous](#) on Tue, 30 Apr 2002 02:49:00 GMT

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It's no problem to make it, i've done it too and I could set the damage too

[April 30, 2002:

Message edited by: 1val1d_c0d3]

Subject: Ive created a orca bomber!

Posted by [Anonymous](#) on Tue, 30 Apr 2002 04:45:00 GMT

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I have a finished Orca Bomber: But i Cant give it out It is for a Mod. Maybe you can use it as a reference Pic Oh yeah.....Poly count is about 1300.

Subject: Ive created a orca bomber!

Posted by [Anonymous](#) on Tue, 30 Apr 2002 04:55:00 GMT

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yeah i did that on sunday the damage of the ssm bombs r really weird they do almost nothing to buildings but annahilate infantry

Subject: Ive created a orca bomber!

Posted by [Anonymous](#) on Tue, 30 Apr 2002 08:00:00 GMT

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Can I see some pics of a bombing run?

Subject: Ive created a orca bomber!

Posted by [Anonymous](#) on Tue, 30 Apr 2002 08:05:00 GMT

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**** you beat me to it. I have an orca bomber team being made, my idea is much different the yours but you did it.Go check out the forum I just posted, and see what you think of my impossible, multi tasking orca bomber.

Subject: Ive created a orca bomber!
Posted by [Anonymous](#) on Tue, 30 Apr 2002 08:08:00 GMT
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super cool, i got a question bout your mod, can u actually make your own base in the game? if so, SSSUPPPPEEERR cool

Subject: Ive created a orca bomber!
Posted by [Anonymous](#) on Tue, 30 Apr 2002 08:08:00 GMT
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Wait a second....that ORCA thing you did on GMAX. I am looking at it, I could be blind but where is its two JET engines, that look bigger but identical to the ORCA's???

Subject: Ive created a orca bomber!
Posted by [Anonymous](#) on Tue, 30 Apr 2002 08:13:00 GMT
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can you post a screenie of it IN gmax.. with the edged faces on, so we can see each poly please?sorry, youve made that, in a GOOD 3d design program since you actualy rendered it but anyway[April 30, 2002: Message edited by: DarcFox]

Subject: Ive created a orca bomber!
Posted by [Anonymous](#) on Tue, 30 Apr 2002 08:14:00 GMT
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You all are creating ORCA bombers, why dont you all get together with your designs and take me up on my idea?!?! My idea is probably more impossible then most others. I plan to turn the ORCA bomber into a Flying Fortress instead of a crappy deffenseless big Jugernought going threw the sky being shot down with lasers and what not.

Subject: Ive created a orca bomber!
Posted by [Anonymous](#) on Tue, 30 Apr 2002 08:16:00 GMT
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What we need is a shot of the bomber in a vid scene next to the model so we can see how accurate it is.

Subject: Ive created a orca bomber!
Posted by [Anonymous](#) on Tue, 30 Apr 2002 08:19:00 GMT

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Well there are 2 Versions of the original Orca Bomber :1: 2: I took the first one because it looks bulkier more like a Bomber. Ive also done a Orca Fighter for the Mod i wanted the to look different. @ Darcfox Sorry But i dont use GMAX so i cant post GMAX Screenies. But i looked up the exact Poly Count it now has exactly 1510 Faces. Hope that satisfies you.

Subject: Ive created a orca bomber!
Posted by [Anonymous](#) on Tue, 30 Apr 2002 08:20:00 GMT
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Exactly what I am wondering, more info on that. Besides instead of everybody compeating to make an ORCA bomber. Lets just all make one together, share idea's and make something good, instead of multiple buggy mods. Something with everybody's talents together could turn out well, might even impress Westwood.

Subject: Ive created a orca bomber!
Posted by [Anonymous](#) on Tue, 30 Apr 2002 08:23:00 GMT
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Yeah I think you are right, the first one looks more bigger, but the Seconds ones Turbines look more right to me, but its too Skinny. Yeah the bigger one looks better by far,except for some reason the Turbines keep getting to me. In the big picture it looks great, Good Job!

Subject: Ive created a orca bomber!
Posted by [Anonymous](#) on Tue, 30 Apr 2002 08:25:00 GMT
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the 2nd one look like the engineer could take it out with a pistol shot to the tailgood choice.

Subject: Ive created a orca bomber!
Posted by [Anonymous](#) on Tue, 30 Apr 2002 08:27:00 GMT
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Hey Sardok can I just ask you something? Why not create the Bomber design just the way you made it, but with a few extra features. Instead of just having a gun and a bomb, have it so there is Multiple weaponry, a belly gunner, tail gunner and nose gunner. Plus the Pilot and bomber, everybody would have a job not to mention everybody would be getting some where. And a personal favroute of my bomber position is...well when you left click, you get a very large BOOM, that will take out tanks in a few shots, and the right click, you get napalm. Which will burn to death any poor noobie below. PLEASE TAKE ME UP ON MY IDEA I REALLY WANT TO SEE IT DONE!!!

Subject: Ive created a orca bomber!
Posted by [Anonymous](#) on Tue, 30 Apr 2002 08:30:00 GMT
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The first one you made reminds me so much of the Drop Ship from Aleins! Remember the one that got a small little Alein in it, and went down crashing into the FACTORY AND BOOM! GOOD BYE!!! I get worked up to easily. -----Call me the excited POSTER WILL YOU DIRTY SON OF, THING BASTOR...oh im Lazy.

Subject: Ive created a orca bomber!
Posted by [Anonymous](#) on Tue, 30 Apr 2002 08:40:00 GMT
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Hmmmm.....I could do a Gunship Variant of the Orca. But i would take time.....and time is what I dont have at the Moment .Maybe ill do a model maybe not.... I will post a pic in this forum when I hav a finished model.

Subject: Ive created a orca bomber!
Posted by [Anonymous](#) on Tue, 30 Apr 2002 08:43:00 GMT
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Well take as much time as you want, im in no hurry, the next mod you make will be fine. Infact if you will make a Gun Ship then you mide as well not name in an ORCA Bomber. Something like O-52 Flying Fortress. Hmm...that would be soo cool. See I dont know nothing modleing, NOTHING. When I get a new computer I want to start learning, im young so I have time. Do you recomend and training programs or graphic programs I should use, or should I just go right into it and learn it like that?

Subject: Ive created a orca bomber!
Posted by [Anonymous](#) on Tue, 30 Apr 2002 08:50:00 GMT
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Just go in and try to figure it out. Its the hardes but the best way.

Subject: Ive created a orca bomber!
Posted by [Anonymous](#) on Tue, 30 Apr 2002 09:17:00 GMT
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Hey Sardok, when you come out with the mod for the ORCA bomber, may I be one of your beta testers? I would really like to beta test a mod.

Subject: Ive created a orca bomber!

Posted by [Anonymous](#) on Tue, 30 Apr 2002 09:25:00 GMT

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It is not "Single Orca Bomber" Mod. It is a whole TS total conversion for renegade so it will take its time.....And of course i am not the only team member.I am just Co-leader, Lead Moddeler, and Map Concept Artist. We have more Team members..... but if the Mod will ever be released i am sur ill hav a Beta testing Spot for you.

Subject: Ive created a orca bomber!

Posted by [Anonymous](#) on Tue, 30 Apr 2002 09:31:00 GMT

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Thanks!

Subject: Ive created a orca bomber!

Posted by [Anonymous](#) on Tue, 30 Apr 2002 10:32:00 GMT

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lol, my DaeMoNiC mod already has the A10 with napalm and tank buster bombs. Also my Nod Jet has chem bombs and tank busters =]Editing weapons is easy, under munitions go to weapons and u can edit anyone by clicking on it and pressing the "mod" button. I fu want to edit damage and rate of fireu need to look in the ammo section under munitions. If u want to edit explosions look in the explosions are. I highly suggest that u make new weapons/explosions/ammo for ur mod because that way u have the original data as a template.

Subject: Ive created a orca bomber!

Posted by [Anonymous](#) on Tue, 30 Apr 2002 11:22:00 GMT

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Do you have some concept art for the Orca gunship?Oh BTW this is my Orca Fighter
