
Subject: Final Chicken

Posted by [cheesesoda](#) on Thu, 15 Jul 2004 13:35:34 GMT

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I R M4KING T3H CH33T!oneone!!!1!one!!!

Actually, it's going to be a full mod by me and a few others. It's loosely based off of xptek's current spectator mod. If anybody has ever played UGIN server 2, you'll know what I am talking about.

The name does come from the idea of being a cheat. When people originally saw the spectator mod, they thought of it as a cheat. Some people went far enough as to PM xptek and ask for the "Final Chicken" cheat. We used this name when Jolly edited xptek's mod, so the name stuck when we decided to make a full sized mod.

While the mod is loosely based off of the spectator mod, it will only stay true to the mod in that you'll be a chicken and you'll be able to run extremely fast and leap buildings.

There will be two different sides, Homegrown [Eggs] vs. Mass Produced [Eggs]. There is no distinct relation between GDI and Nod with either side. If you consider Nod to be the "evil" team, then you could identify them with the Mass Produced side in the mod, and vice versa with GDI.

The playable characters will be both rooster and hen (male and female), and will have an array of weapons. Many are ones from Renegade, but a couple have a small twist to them. We have planned for one to be completely original to Renegade, but this could be removed or even added to.

The storyline is basic right now. It's in writing, but we do have a basic outline of the story. The story is basically that a hen breaks loose from a Mass Produced factory and hides in a local farmhouse. She then tells the story of her horrible experience at the factory. The chickens get upset about this and start to form their own militia. Word spreads to other farms and those farms start forming their own militias. Eventually the militias join together and form a medium sized army. At the same time the Mass Produced factories hear of this and start to collaborate and form their own armies. Eventually what erupts into the war that this game is set in.

There will be more details when we are able to get the site up. We will post additions and progressions on the site and we may choose to have a beta team to test for any bugs. If you wish to be a part of this possible team, email me at j_ball430@comcast.net.

Subject: Final Chicken

Posted by [Cpo64](#) on Thu, 15 Jul 2004 17:33:45 GMT

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LMOA, can't wait

Subject: Final Chicken

Posted by [Kytten9](#) on Thu, 15 Jul 2004 18:15:47 GMT

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lol, didnt think you were going to announce it yet J_ball. You havent even gotten back to me on the character profiles i gave you.

Please note: this mod will be a gimic for one reason. fun, it isnt meant to be taken completely seriously.....lets face it we all need a laugh.

development and progress is on irc.ugin.net #finalchicken

Subject: Final Chicken

Posted by [cheesesoda](#) on Thu, 15 Jul 2004 18:20:13 GMT

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Kytten9lol, didnt think you were going to announce it yet J_ball. You havent even gotten back to me on the character profiles i gave you.

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development and progress is on irc.ugin.net #finalchicken

I did want to get some approval from the community before we wasted our time making a mod that people won't enjoy.

Also, before we get serious and set in our ways, feel free to give us any ideas for this mod. We can't make it fun unless you help us know what would be enjoyable.

Subject: Final Chicken

Posted by [YSLMuffins](#) on Thu, 15 Jul 2004 20:41:11 GMT

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I hope this thread doesn't turn into the likes of the roofgnomes thread.

Subject: Final Chicken

Posted by [bigwig992](#) on Thu, 15 Jul 2004 20:58:20 GMT

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As long as yours remains named "Final Chicken" and not "The Chicken Mod", I'm happy. Me and Doitle started production on ours over a year ago .

Subject: Final Chicken

Posted by [cheesesoda](#) on Thu, 15 Jul 2004 23:29:06 GMT

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YSLMuffinsI hope this thread doesn't turn into the likes of the roofgnomes thread. This isn't an idea that we're giving and pleading for someone to make. We're already gathering a team and are making it ourselves.

bigwig992As long as yours remains named "Final Chicken" and not "The Chicken Mod", I'm happy. Me and Doitle started production on ours over a year ago . Don't worry, I think the name "Final Chicken" adds to our mod. If we didn't name it this, it'd look like we're trying to rip off your idea.

Subject: Final Chicken

Posted by [Doitle](#) on Thu, 15 Jul 2004 23:33:46 GMT

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We have two chicken mods in production now... lol what are the chances.

Subject: Final Chicken

Posted by [cheesesoda](#) on Thu, 15 Jul 2004 23:35:36 GMT

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DoitleWe have two chicken mods in production now... lol what are the chances. Do you guys have any screen shots or a site so my team and I can look at so we don't accidentally copy you guys in any way (other than the obvious being chickens).

Subject: Final Chicken

Posted by [bigwig992](#) on Fri, 16 Jul 2004 03:28:35 GMT

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<http://n00bstories.com/image.fetch.php?id=1365690051>
<http://n00bstories.com/image.fetch.php?id=1036771383>
<http://n00bstories.com/image.fetch.php?id=1076657248>
<http://n00bstories.com/image.fetch.php?id=1393321443>
<http://n00bstories.com/image.fetch.php?id=1042705176>

Copyright Bigwig & Doitle, Bull Shit Studios, 2003.

Subject: Final Chicken

Posted by [cheesesoda](#) on Fri, 16 Jul 2004 03:45:20 GMT

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So you're not actually a chicken? Hmm...I guess we won't really have a problem with any accidental copying.

I was worried if you made structures like a chicken turret that I want to implement. There's something extra special about the turret though. I don't wanna give it away yet.

Subject: Final Chicken

Posted by [sniper12345](#) on Fri, 16 Jul 2004 04:01:15 GMT

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Pure brilliance!

Subject: Final Chicken

Posted by [Ferhago](#) on Fri, 16 Jul 2004 10:37:00 GMT

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Awww you sorta beat me to it. I wanted to make a renegade mini mod. Where all the vehicle were tiny versions of themselves.

I never actually started... Well I did I made a mini mammy for another mod.

But damnit one of you guys of both preferably needs to release another beta of this!!!!!!

Subject: Re: Final Chicken

Posted by [Kytten9](#) on Tue, 20 Jul 2004 22:06:28 GMT

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j_ball430

The storyline is basic right now. It's in writing, but we do have a basic outline of the story. The story is basically that a hen breaks loose from a Mass Produced factory and hides in a local farmhouse. She then tells the story of her horrible experience at the factory. The chickens get upset about this and start to form their own militia. Word spreads to other farms and those farms start forming their own militias. Eventually the militias join together and form a medium sized army. At the same time the Mass Produced factories hear of this and start to collaborate and form their own armies. Eventually what errupts into the war that this game is set in.

Ya and guess who he has left the little detail of "how the chickens got their weapons" to.....

Thanks j_ball

Subject: Final Chicken

Posted by [Doitle](#) on Wed, 21 Jul 2004 01:31:02 GMT

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You are a chicken in our mod. He just didnt show any pics of the chickens. There's like... a flame chicken, a laser chicken... Hey Biggwig show us some of your screen shots of the chickens.

Subject: Final Chicken

Posted by [warranto](#) on Wed, 21 Jul 2004 01:43:02 GMT

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/me ponders names for the eventual cheat releases....

slaughterhouse

Farmer Joe

Final chicken's final chicken

Flown the coop

Final coop

don't see the humor? Look at it like this:

"Oh no! warranto has Flown the coop!"

"Oh no! warranto's using Farmer Joe!"

Subject: Final Chicken

Posted by [cheesesoda](#) on Mon, 26 Jul 2004 16:57:02 GMT

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warranto/me ponders names for the eventual cheat releases....

slaughterhouse

Farmer Joe

Final chicken's final chicken

Flown the coop

Final coop

don't see the humor? Look at it like this:

"Oh no! warranto has Flown the coop!"

"Oh no! warranto's using Farmer Joe!"

LMAO.

Subject: Final Chicken

Posted by [bigwig992](#) on Mon, 26 Jul 2004 18:22:11 GMT

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DoitleYou are a chicken in our mod. He just didnt show any pics of the chickens. There's like... a flame chicken, a laser chicken... Hey Biggwig show us some of your screen shots of the chickens.

Don't got any screenshots of them =(. N00bstories was wiped out before remember? Along with all my pictures. I guess we'll just have to get to work.

Subject: Final Chicken

Posted by [cheesesoda](#) on Mon, 26 Jul 2004 18:49:12 GMT

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bigwig992DoitleYou are a chicken in our mod. He just didnt show any pics of the chickens. There's like... a flame chicken, a laser chicken... Hey Biggwig show us some of your screen shots of the chickens.

Don't got any screenshots of them =(. N00bstories was wiped out before remember? Along with all my pictures. I guess we'll just have to get to work.

Would you two like to help with this mod? We've got our ideas down for the most part, but we'd like to get some more creative ideas and assitance from people who've sorta done the same thing.

Subject: Final Chicken

Posted by [npsmith82](#) on Thu, 29 Jul 2004 01:22:40 GMT

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Heh, nice idea if it gets completed.

Reminds me of George Orwell's "Animal Farm" or "Chicken Run"...

Subject: Final Chicken

Posted by [cheesesoda](#) on Sun, 29 Aug 2004 00:56:40 GMT

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NEW ADDITION TO THE FINAL CHICKEN TEAM:

COWSHITFIT...ERRR....COWMISFIT

Subject: Final Chicken

Posted by [xptek](#) on Sun, 29 Aug 2004 01:35:04 GMT

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phj33r.

Subject: Final Chicken

Posted by [cowmisfit](#) on Sun, 29 Aug 2004 01:46:09 GMT

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hahaa J, im glad to be skinning / texturing large chickens for you

Subject: Final Chicken

Posted by [Dethdeath](#) on Sun, 29 Aug 2004 10:15:10 GMT

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Make them lay eggs that explode

Subject: Final Chicken

Posted by [YSLMuffins](#) on Sun, 29 Aug 2004 13:46:47 GMT

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LOL, I just saw the picture with the mini-flame tank and I just thought that was so cute.

Subject: Final Chicken

Posted by [Dan](#) on Sun, 29 Aug 2004 20:01:01 GMT

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DethdeathMake them lay eggs that explode

Hehe, they could replace the Proxy mines

Subject: Final Chicken

Posted by [Toolstyle](#) on Sun, 29 Aug 2004 20:19:39 GMT

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You could have Egg Launchers that fire explosive eggs like Grenades.

Subject: Final Chicken

Posted by [tooncy](#) on Sun, 29 Aug 2004 23:56:53 GMT

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beep

Egg-Bomb launch detected

Subject: Final Chicken

Posted by [cowmisfit](#) on Mon, 30 Aug 2004 00:02:01 GMT

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COUGH we need THE KERNAL from KFC to be a character

Subject: Final Chicken

Posted by [cheesesoda](#) on Mon, 30 Aug 2004 02:14:04 GMT

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cowmisfitCOUGH we need THE KERNAL from KFC to be a character

1. It's Colonel

2. Did you even read the storyline?
