Subject: Results files format issues

Posted by Hellweed on Thu, 08 Jul 2004 23:11:35 GMT

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After installing BRenBot and WOLSpy, RenStat kept getting errors, so I was going to build my own stats program, but then I noticed a change in the results##.txt files format.

Beofre/normal:

http://www.ozclan.com/results11.txt

After:

http://www.ozclan.com/results12.txt

Is this the results file bug? Or this something different?

Subject: Results files format issues

Posted by Hellweed on Thu, 15 Jul 2004 02:08:03 GMT

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Well, this fix turns out to be very easy, if youre designing your own Renegade Stats system. In the file with the bug, the only field that is not a static size is Player. Find the length of the string, minus the length of the static fields and you get the length of the Player.varLenght = Len(strSring) - 59

strPlayer = Trim((Mid(strSring, 6, varLenght)))

Edit: WOL and GSA modes output different file formats, but this method will work for formated files or the "bug" file formats.