
Subject: Renegade crash + weird sounds
Posted by [zeph](#) on Tue, 06 Jul 2004 19:04:07 GMT
[View Forum Message](#) <> [Reply to Message](#)

I may have asked this question before.

Anyways. I have reinstalled the game, reformatted and updated with all the exceptional drivers I can find.

Problem1: Game crash sometimes. I don't know if there is the same time or w/e. I do not lag out or anything like that, the game just crash. The computer is not too hot, not cpu, not vpu, nothing. It crash at every server. Sometimes I can play for long without, sometimes it crash shortly, and frequently. I go like normal, then the game freeze for a sec, and I return to desktop viewing the RenGuard screen.

Problem2: Sounds. In first view I can hear them OK, but in 3rd view there are some I can't hear, like Tib Flechette gun and both sniper rifles. I know you are further away, but it was never this low before. I can barely hear tanks fire too, but I can hear the door on a building open very loud.

Subject: Renegade crash + weird sounds
Posted by [mrpirate](#) on Tue, 06 Jul 2004 21:48:19 GMT
[View Forum Message](#) <> [Reply to Message](#)

The sounds thing can be fixed if you change which audio driver Renegade uses. I used Miles Fast 2D audio. You pick from the list under Options>Configuration or whatever it is.

Subject: Renegade crash + weird sounds
Posted by [HELLBILLY DELUXE](#) on Wed, 07 Jul 2004 19:57:29 GMT
[View Forum Message](#) <> [Reply to Message](#)

I got that problem in singleplayer and with some mods. Crashes like you explained

Subject: Renegade crash + weird sounds
Posted by [Homey](#) on Wed, 07 Jul 2004 20:10:42 GMT
[View Forum Message](#) <> [Reply to Message](#)

Try different resolutions?

Subject: Renegade crash + weird sounds
Posted by [zeph](#) on Wed, 07 Jul 2004 21:08:37 GMT

[View Forum Message](#) <> [Reply to Message](#)

Just tried 1024*768 (I normally use 800*600) on a LAN with only me in, and it happened again.
Just crash.

Subject: Renegade crash + weird sounds
Posted by [Jzinsky](#) on Tue, 20 Jul 2004 22:11:47 GMT
[View Forum Message](#) <> [Reply to Message](#)

Is there no given reason, or does it look like you exited Ren?
