
Subject: Ingame Suggestion?

Posted by [npsmith82](#) on Mon, 05 Jul 2004 16:44:59 GMT

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Ya think we could have a command for players in-game to see if RenGuard is working properly? Like a "!rg" command or similar.

Heh, there's probably something included already but i've never known about it... actually, come to think of it, does the "!rginfo" work for players ingame or is it IRC side only?

Subject: Ingame Suggestion?

Posted by [snipesimo](#) on Mon, 05 Jul 2004 19:14:05 GMT

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I am currently working on a script that will have in-game support for !rginfo and !rglocate. I could also include support to search for a specific server on the RG server list and verify that RenGuard is running on it.

Subject: Ingame Suggestion?

Posted by [npsmith82](#) on Tue, 06 Jul 2004 01:55:55 GMT

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Quote:npsmith82 says:

i want a !rg command

snipesimo says:

what do you want it to do?

npsmith82 says:

Very simple, just to say

Renguard status: Online

You are verified.

npsmith82 says:

something like that

npsmith82 says:

if you're not verified, show the renguard.com link instead

npsmith82 says:

Or maybe... !rg should show a list of the players ingame, who *are* verified

npsmith82 says:

RenGuard Verified : npsmith82 snipesimo blazer0x crimsson

npsmith82 says:

Okay?

snipesimo says:

hmmmmmmmmmmmmmmmmmm

snipesimo says:

verify players or the server/

npsmith82 says:
In fact, just the server.
npsmith82 says:
The amount of times i'm playing in a game, and RG isn't responding on time, or is flooded out
npsmith82 says:
it'd be nice to know if you can get a realtime quick response from the bot, to verify that everything
is working fine.
snipesimo says:
there is no such command that I am aware of :/
npsmith82 says:
That's my point, i want one
snipesimo says:
i could script it if such a command existed on the network, but it doesn't
npsmith82 says:
Something for blazer and crimson then.
snipesimo says:
yea
snipesimo says:
its not even like the network supports it but theres no webscript
snipesimo says:
it needs to be added to the network and then a webscript needs made
snipesimo says:
I could do the player one easily
npsmith82 says:
Well playerwise then, all you'd need to do, is do it to the player themselves... i.e !RG does a check
on npsmith82
snipesimo says:
yea
snipesimo says:
thats what I will do then
snipesimo says:
the server is hard
snipesimo says:
there is a master server list pages, but it takes forever to get the info off of it, then its not always
right
snipesimo says:
ghost servers etc
snipesimo says:
the RG team needs to add the command...
npsmith82 says:
Right

Sooo... Mac/Crimson/Blazer etc - can you add the feature?

Subject: Ingame Suggestion?
Posted by [mac](#) on Tue, 06 Jul 2004 09:24:24 GMT

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Yes, I will consider it. It will page you back with the wanted information. (bhs.dll support only)

!rginfo reports ingame since brenbot 1.36

Subject: Ingame Suggestion?

Posted by [snipesimo](#) on Tue, 06 Jul 2004 21:36:37 GMT

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<http://www.renforums.com/viewtopic.php?t=11330>
