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Subject: Renegade Alert Allied M-60 Heavy Machine Gun  
Posted by [Aircraftkiller](#) on Sun, 04 Jul 2004 16:58:33 GMT  
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The M-60 is the primary weapon of the Allied Officer. Built strong, he is able to carry it and fire at the same time, though in reality this is practically impossible - don't let Rambo fool you.

The weapon is semi-accurate, but capable of spewing hundreds of rounds within the span of a minute. It damages vehicles decently well and tears soldiers apart - it's also very effective against buildings.

Additionally, it outranges the Rifle Soldiers by 20 meters.

Sir Phoenixx created the model, and Darkblade made the texture for it.

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Subject: Renegade Alert Allied M-60 Heavy Machine Gun  
Posted by [Hav0c](#) on Sun, 04 Jul 2004 17:12:11 GMT  
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Excellent work on both Model and texture, damn nice piece of work on that

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Subject: Renegade Alert Allied M-60 Heavy Machine Gun  
Posted by [Shappy](#) on Sun, 04 Jul 2004 17:30:10 GMT  
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Enemy Soldiers Beware... for T3h P0W3@FU|\_ n00b GU/V

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Subject: Renegade Alert Allied M-60 Heavy Machine Gun  
Posted by [NeoX](#) on Sun, 04 Jul 2004 18:30:54 GMT  
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Just one question will you change the build of the characters like to more muscular for the officer fater for the engine ect right now they all look the same...

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Subject: Renegade Alert Allied M-60 Heavy Machine Gun  
Posted by [SuperFlyingEngi](#) on Sun, 04 Jul 2004 18:32:05 GMT  
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Will the M-60 look all right in-game even though it only has maybe a 10-bullet chain?

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Subject: Renegade Alert Allied M-60 Heavy Machine Gun  
Posted by [PointlessAmbler](#) on Sun, 04 Jul 2004 18:36:26 GMT  
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Yes, the last bullet is below first-person view.

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Subject: Renegade Alert Allied M-60 Heavy Machine Gun  
Posted by [NeoX](#) on Sun, 04 Jul 2004 18:53:58 GMT  
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why didnt you model it so it had a ammo box  
.... that way it would look normal in 3rd person

---

Subject: Renegade Alert Allied M-60 Heavy Machine Gun  
Posted by [Doitle](#) on Sun, 04 Jul 2004 18:57:18 GMT  
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lol have you ever seen Commando? The Movie? He runs around with a M60 with a little ammo belt hanging out that never runs out. He fires proolly 100,000 shots in that movie without ever reloading. lol

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Subject: Renegade Alert Allied M-60 Heavy Machine Gun  
Posted by [Sir Phoenixx](#) on Sun, 04 Jul 2004 19:26:15 GMT  
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Quote:why didnt you model it so it had a ammo box  
.... that way it would look normal in 3rd person

Because I didn't find a picture of an original M60 with a detachable box magazine.

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Subject: Renegade Alert Allied M-60 Heavy Machine Gun  
Posted by [flyingfox](#) on Sun, 04 Jul 2004 20:11:38 GMT  
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Might want to vary the texture colour a bit. Here's the M60 and texture from Soldier of Fortune 2. Bigger texture and the model too if you want it. As you can see only 5 bullets are visible and rest are coming out of the pack. The ammo also runs out at the end of the clip, with smoke coming from the tip if you fired an odd 30 bullets without stopping. Good game engine for stuff like that.

<http://www.n00bstories.com/image.fetch.php?id=1392325888>

Also, I think that is a detachable box.

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Subject: Renegade Alert Allied M-60 Heavy Machine Gun

Posted by [Spice](#) on Sun, 04 Jul 2004 20:17:45 GMT

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The Chain Gun on SoF2 has a detachable box , Im pretty sure. I think the renalert one should have the same.

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Subject: Renegade Alert Allied M-60 Heavy Machine Gun

Posted by [SuperFlyingEngi](#) on Sun, 04 Jul 2004 21:24:44 GMT

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I think the M-60 will look fine now, just maybe with a sort of concealing reload animation.

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Subject: Renegade Alert Allied M-60 Heavy Machine Gun

Posted by [Cept](#) on Mon, 05 Jul 2004 01:39:01 GMT

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it needs that "detachable box" on it since thats where the ammo is, its not just a box its the "clip" (if you can call it that)

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Subject: Renegade Alert Allied M-60 Heavy Machine Gun

Posted by [Sir Phoenixx](#) on Mon, 05 Jul 2004 02:06:26 GMT

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No, it's a magazine, not a clip. And the box magazine is already modeled.

---

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Subject: Renegade Alert Allied M-60 Heavy Machine Gun

Posted by [Cept](#) on Mon, 05 Jul 2004 02:44:10 GMT

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Sir PhoenixxNo, it's a magazine, not a clip. And the box magazine is already modeled.

yes thats the right word... as i said i wasnt sure that the word clip was the right to use(english is not my main language since im danish)... and good that was all i wanted to know

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Subject: Renegade Alert Allied M-60 Heavy Machine Gun  
Posted by [Phoenix - Aeon](#) on Mon, 05 Jul 2004 20:33:07 GMT  
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Errrm, in English it is a clip, it's magazine in American English, so in fact both are right.

---

Subject: Renegade Alert Allied M-60 Heavy Machine Gun  
Posted by [Ferhago](#) on Mon, 05 Jul 2004 20:36:01 GMT  
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No in english it is in fact a magazine. A clip is not what you think it is Sir Phoenixx has gone over this before

---

Subject: Renegade Alert Allied M-60 Heavy Machine Gun  
Posted by [Javaxcx](#) on Mon, 05 Jul 2004 21:06:48 GMT  
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Actually, "clip" is just a bastardized version of the term "cartridge clip", which is merely a metal casing holding cartridges that is inserted or detached from a semi or automatic weapon.

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Subject: Renegade Alert Allied M-60 Heavy Machine Gun  
Posted by [Sir Phoenixx](#) on Mon, 05 Jul 2004 21:34:31 GMT  
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Maybe I should just put this in my signature?

Magazine and clip are in no way the same, they are completely different terms.

A magazine is any place that stores ammunition, rather it's a m60 or m16 box magazine, drum magazine, or the room where ammo is stored on a destroyer.

A clip is a mechanism that feeds the ammunition into the gun. On older guns like the Lee Enfield the bullets are attached to a clip, this clip is then inserted into the gun's internal magazine.

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Subject: Renegade Alert Allied M-60 Heavy Machine Gun  
Posted by [Javaxcx](#) on Mon, 05 Jul 2004 21:53:34 GMT  
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I never denied that a magazine is not a clip. I just informed them that a cartridge clip, or "clip", is another method of delivering ammunition into a firearm. And before you say "I didn't say you did", well, I know that too.

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Subject: Renegade Alert Allied M-60 Heavy Machine Gun  
Posted by [Sir Phoenixx](#) on Mon, 05 Jul 2004 23:07:47 GMT  
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Quote:And before you say "I didn't say you did", well, I know that too.  
Good...

---

Subject: Renegade Alert Allied M-60 Heavy Machine Gun  
Posted by [HELLBILLY DELUXE](#) on Tue, 06 Jul 2004 16:33:16 GMT  
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Excellent work. It needs some adjustment as mentioned in FPV, but everybody plays in 3rd anyway^

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Subject: Renegade Alert Allied M-60 Heavy Machine Gun  
Posted by [U927](#) on Tue, 06 Jul 2004 20:21:40 GMT  
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Are you hell bent on replying in every topic?

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Subject: Renegade Alert Allied M-60 Heavy Machine Gun  
Posted by [HELLBILLY DELUXE](#) on Wed, 07 Jul 2004 15:30:07 GMT  
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Seems like it. Don't open read it, if it annoys you.  
kkthxbye

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