Subject: big Problem
Posted by creepiner on Sun, 27 Jun 2004 10:01:39 GMT
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Brenbot has nothing to do with renegade server

brenbot works on mirc but it is not connected to my server help

     ASAP!

Subject: big Problem
Posted by egg098 on Sun, 27 Jun 2004 10:26:55 GMT
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Check the paths to your server directory, as well as the RenRemLinuxPassword and port (these need to match your remoteadmin password/port in your server.ini) -- you use this even if you're not using Linux

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Subject: big Problem
Posted by Joint-Striker on Mon, 28 Jun 2004 18:08:18 GMT
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Yes but my Bot connect to IRC but not in to the Wrapper . He can nothing send to the game . He is only in IRC and he write ssh(Can´t Connect to Wrapper) . All is correct writed in the cfg files but he doesn´t work in the game . Must i connect to telnet remote console when i startup brenbot?

Subject: big Problem
Posted by mark72091 on Tue, 29 Jun 2004 00:15:58 GMT
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I had the same problem a while back.

[HLOWTomten]You need to add ssc_ignore.txt yourself, pico ssc_ignore.txt (add playername)

When you start ./renegade_server it will give you a port number, listen os port nr blabla or something.

Add that port number in your setup.ini file
RemoteAdminPort = 4853 for exampel
RemoteAdminIP = 10.3.31.18 (Whatever)

Then goto the brenbot.cfg file:

BotMode = LFDS

#--Remote Admin Settings---
The next 3 lines should be the same info that is in your server.ini
Note: Although it says "Linux" its the same for Win32

RenRemLinuxHost = 127.0.0.1 (as before, whatever)
RenRemLinuxPort = 4853 (exampel)
RenRemLinuxPassword = XXXXXXX

This should solve your problem.