Subject: Any Star Wars Galaxies Players Out There? Posted by bigejoe14 on Thu, 24 Jun 2004 23:06:14 GMT View Forum Message <> Reply to Message

I downloaded th 14 day trial and I'm having some performance problems and I would like to see if I could get some help to fix them.

Whenever I'm in a city in SWG my performance drops down to about 75% of what it was. Whenever I'm out and about away from any city, performance is perfect. The odd part is that this only happens when I start moving around. If I stand still everything runs like normal. But whenever I start moving again within the city it drops in performance almost immediately.

I've tried turning the settings all the way up and all the way down but it dosen't do anything. I've doen everything I can graphically to try and get this to run better but I just can't figure it out. Note that this only happens when I am inside a city. This does not happen to me when I am away from a city.

My system: Windows XP Pro ATI Radeon 9800 Pro (4.4 Catalyst Drivers) 512MB DDR RAM AMD Athlon XP 3200 Barton Core KT600 Dragon Ultra Motherboard Platinum (Drivers are up to date)

Subject: Any Star Wars Galaxies Players Out There? Posted by IceSword7 on Thu, 24 Jun 2004 23:22:34 GMT View Forum Message <> Reply to Message

Theres so much crap wrong with that game.

That happened to me too alot. You should just try to deal with it and try to go back to town as little as possible.

If you need to buy stuff just find a personal vendors store they always have nice stuff.

Only return if you need to heal your wounds or get a new quest.

Subject: Any Star Wars Galaxies Players Out There? Posted by quikboy6 on Fri, 25 Jun 2004 00:29:38 GMT View Forum Message <> Reply to Message

Only happens in cities, just take IceSword's advice.

Don't buy Galaxies, wait for World of Warcraft to come out, everything Blizzard makes has great polish and support. Plus the game right now looks awesome. Check it out at http://www.blizzard.com

Subject: Any Star Wars Galaxies Players Out There? Posted by Jaspah on Fri, 25 Jun 2004 01:33:22 GMT View Forum Message <> Reply to Message

It happened with me. Make sure you select the button that makes it so people far away arn't fully rendered.

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