Subject: Renguard not stoping final alert....

Posted by [A1]HITMAN on Thu, 24 Jun 2004 16:01:17 GMT

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Just to let yall know.. I was on the [BA] toasted server... which is a renguard server.. we had played 4 or 5 really good games. and all of a sudden some noob who was in game started gettign insta kills.. map was Hourglass I was nod... apc coming around corner into gdi base.. and as any good plyer knows u can make guard hit wall 1st shot... then hug right cliff and not get hit till u come into the clearing.. well boom my apc died.. and even IF it was the guard (it wasnt) we all know u can almost do laps in gdi base with an apc on hourglass. So we watched him and his score jumped to 10k from killing our harvey... so we KNOW he was using final alert... and that server IS A RENGUARD server so.. yall have more work to do. I run renguard to get on servers using it.. but why bother?

Subject: Renguard not stoping final alert....

Posted by Blazer on Thu, 24 Jun 2004 17:19:10 GMT

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- 1. "FinalAlert" is a cheat for renalert servers, not renegade servers.
- 2. Your claim is pretty much worthless since it contains no valuable information such as which server it was, the name of the host, the name of the cheater, etc...you might as well have just posted "OMG I WUZ IN A SERVER AND SOMEONE CHEATORED RENGUARD IS TEH SUX!"
- 3. Sometimes servers say they are RG but they are not, also sometimes a server can usually be a RG server, but for some reason be disconnected from the RG network.

In short, if RG is running on the server, Final Renegade, other objects.ddb cheats, etc do not work.

Note: I'm not saying that you didn't witness someone cheating in a server, I'm simply saying that server was not running RG. If you can provide the server name, host name, cheater name, we can investigate further.

Subject: Renguard not stoping final alert....

Posted by Scrumfy on Sun, 27 Jun 2004 03:15:44 GMT

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Blazer1. "FinalAlert" is a cheat for renalert servers, not renegade servers.

People actually bothered to make cheats for renalert? Last time I checked, Final Alert was the map editing program for RA2/YR...

## And..

Blazer2. Your claim is pretty much worthless since it contains no valuable information such as which server it was, the name of the host, the name of the cheater, etc...

[A1HITMAN]I was on the [BA] toasted server... which is a renguard server...

Subject: Renguard not stoping final alert....
Posted by Aircraftkiller on Sun, 27 Jun 2004 03:21:17 GMT

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There have been about ten documented cheats for Renegade Alert.

Subject: Renguard not stoping final alert....
Posted by xptek\_disabled on Sun, 27 Jun 2004 04:37:11 GMT
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And..

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[A1HITMAN]I was on the [BA] toasted server... which is a renguard server..

It's still worthless. [BA] toasted isn't a Renalert server.

Subject: Renguard not stoping final alert....

Posted by [A1]HITMAN on Fri, 02 Jul 2004 04:17:06 GMT

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- RG server, but for some reason be disconnected from the RG network.

In short, if RG is running on the server, Final Renegade, other objects.ddb cheats, etc do not work.

Note: I'm not saying that you didn't witness someone cheating in a server, I'm simply saying that server was not running RG. If you can provide the server name, host name, cheater name, we can investigate further.

Hey blaze u pompus ass.. u KNOW I meant final renegade.. sorry I was pissed and just typed away... but you KNOW what I meant and showed that you KNEW by stating final renegade in ur answer... furthermore.. READ THE FUKING POST... I said the [BA] Toaster Oven um... a renguard protected (ya right) server. You just dont want the fking community to know that renguard is a fking mess and it does NOT work correctly 1/2 the time. I will state it again.... really S L O W so you can read it....

Server: [BA]Toaster Renguard equiped

Host: MrSpeed or who ever the fuk runs that clan

Player cheating: U got me on that one.. he was booted too fast for me to get the name

Server also said that I had connected to a rencrap protected server... so if it says that doesnt that

mean rencrap is ON?

LOL Ya keep hiding the truth.. maybe one day rencrap will work correctly... but untill then I will take an honest admin anyday.

Subject: Renguard not stoping final alert....

Posted by [A1]HITMAN on Fri, 02 Jul 2004 04:19:36 GMT

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xptek

It's still worthless. [BA] toasted isn't a Renalert server.

[BA]toaster is a rencrap protected server.... or so it says when u launch into it.

Subject: Renguard not stoping final alert....

Posted by xptek\_disabled on Fri, 02 Jul 2004 05:47:37 GMT

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And it runs Renegade alert?

Subject: Renguard not stoping final alert....

Posted by sniper12345 on Fri, 02 Jul 2004 06:07:48 GMT

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[A1HITMAN]xptek

It's still worthless. [BA] toasted isn't a Renalert server.

[BA]toaster is a rencrap protected server.... or so it says when u launch into it.

"Rencrap"? The very least you could do if you want answers is show respect.

Subject: Renguard not stoping final alert....

Posted by [A1]HITMAN on Fri, 02 Jul 2004 16:24:49 GMT

sniper12345[A1HITMAN]xptek

It's still worthless. [BA] toasted isn't a Renalert server.

[BA]toaster is a rencrap protected server.... or so it says when u launch into it.

"Rencrap"? The very least you could do if you want answers is show respect.

I did show respect in my original post.. but when blaze decided to be an ass and go off cuz I said final alert instead of final reneagde and then said I didnt state what server or the mod or anything.. well that just showed me he was pissy cuz I came forth with a valid issue that they do NOT want to deal with. I was on a Renguard protected server.. and there WAS a final alert person playing on it... so.. he just doenst wanna answer my questions. Treat me with RESPECT and I will show it back... try to make me look stupid and u will not get respect back from me

Subject: Renguard not stoping final alert....

Posted by Crimson on Fri, 02 Jul 2004 17:59:32 GMT

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Wrong. You don't give enough information for us to even start to find out why that happened. That's why you got the answer you did. And your lack of respect also gives you a lack of credibility.

Subject: Renguard not stoping final alert....

Posted by Blazer on Fri, 02 Jul 2004 18:32:26 GMT

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[BA]toaster is not a RG server, despite whatever the MOTD might say.

Subject: Renguard not stoping final alert....

Posted by chaever on Fri, 02 Jul 2004 18:43:16 GMT

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- 1. of all it is possible to cheat with renguard you can use every cheat you like!
- 2. I think you should have logs of renguard why don't just look if this server is/was using rebguard. (If you allready done so..then sorry) ch4ever

Subject: Renguard not stoping final alert....

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[A1HITMAN]sniper12345[A1HITMAN]xptek

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Two wrongs don't make a right. Besides, I only see one wrong here, and it seems to be coming from you.

Subject: Renguard not stoping final alert....
Posted by Renx on Sat, 03 Jul 2004 03:28:01 GMT

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Blazer[BA]toaster is not a RG server, despite whatever the MOTD might say.

I was going to mention that. RenGuard rarely runs on their server, it only has that tag in the menu. Besides, that server has been a haven for cheaters ever since the first cheats were released. Before that it was a great server, but now it's just garbage.

Subject: Renguard not stoping final alert....
Posted by MrSpeed on Sat, 03 Jul 2004 11:41:48 GMT
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Blazer[BA]toaster is not a RG server, despite whatever the MOTD might say.

Our server [WOLSpy] ~ToAsTeR OvEn~ w/RenGrd (209.120.239.79:7000) (which was named [BA] ~=Toasted=~ a few weeks ago) does use renguard faithfully as long as it works. Help me explain how our server fills up for an hour and then all of a sudden out of the blue you hear "you just connected to a renguard protected server" and it kicks about 16 of the 20 playing on it. Has happen many of times. So you all know it does use Renguard

Subject: Renguard not stoping final alert....
Posted by MrSpeed on Sat, 03 Jul 2004 11:42:51 GMT

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RenxBlazer[BA]toaster is not a RG server, despite whatever the MOTD might say.

I was going to mention that. RenGuard rarely runs on their server, it only has that tag in the menu. Besides, that server has been a haven for cheaters ever since the first cheats were released. Before that it was a great server, but now it's just garbage.

Guys Renguard runs on that server since the day it was out. It is NEVER EVER SHUT off. Thats why no one plays on it but a few good players with RG. Its running right now. it was running last night, it was running last week and it was even running all last month. So if you can please tell me how you know its not running and why its not if it isnt becasue we support Renguard. Its kind of nice sometimes when its fked up cause the server fills up becasue this community just dosnt like your product for many reasons. Mostly stupid reasons!

Yo RENX you can go f\*\*\* y\*\*\*self for your rude comment saying our server is garbage. I just lost all respect for this idiot. Hey Renx tell me what server is yours becase for someone to call somone elses server garbage they must have a full time 24/7 server running right? You need to know your role and shut your hole.

Subject: Renguard not stoping final alert....
Posted by Renx on Sat, 03 Jul 2004 15:55:52 GMT

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That server used to be my favourite. Then after cheats came out, there were never, ever, any mods around. Tons of games were ruuned by cheating. When I saw the RG tag on the server a while ago i decided to give it another try. When i connected, rg wasn't running and there was 2 cheaters with final ren in the game. A week or so later i tried again, no rg and 1 cheater in the game. Maybe I just have bad timing, who knows.

I don't run my own server. But i'm an admin on the n00bsvrs, they run RG without a problem. I'm a mod on the former TwA server, it runs WD's RG SCC without a problem. And I also mod a few other server, some run renguard and some don't. It wouldn't hurt to keep a few more moderators around for the Toaster Oven server.

If you're having trouble with RenGuard(seems to be the problem...) then go to the support channel and try and get help instead of letting cheaters run through your server.

Subject: Renguard not stoping final alert....
Posted by Crimson on Sat, 03 Jul 2004 16:21:05 GMT

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One of our masters was moved to a box with a shitty processor for the month of June because we went over in bandwidth by about \$180 on it. It caused most of the network to be slow to respond

and such. We have since shuffled the servers around and everything has been running much better since then. It's possible that at the time this guy was cheating, our network wasn't telling your server quickly enough that he wasn't on RenGuard and should be kicked.

Subject: Renguard not stoping final alert....

Posted by OnfireUK on Sat, 03 Jul 2004 16:47:10 GMT

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AircraftkillerThere have been about ten documented cheats for Renegade Alert.

WTF!

Subject: Renguard not stoping final alert....

Posted by Blazer on Sat, 03 Jul 2004 22:17:17 GMT

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MrSpeedRenxBlazer[BA]toaster is not a RG server, despite whatever the MOTD might say.

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Before I posted that, I accessed the RenGuard network to see if there was any [BA]toaster server on RG, and there was none, I just searched again, and the closest thing I can find is a server called " ~ToAsTeR OvEn~ w/RenGrd". So all I am saying is that while [BA]Toaster may advertise that it is on RG, it is not and thus people can cheat. If they have some RG SSC runnning perhaps it is misconfigured or something, please alert the admins to come by the support channel so we can get them fixed up.

Subject: Renguard not stoping final alert....
Posted by [A1]HITMAN on Sat, 03 Jul 2004 22:54:24 GMT

Blazer[BA]toaster is not a RG server, despite whatever the MOTD might say.

If its nto a rengard server... then why the hell do u get the "youve just connected to a rencrap protected server" when u log into it? And why does ti boot people who do not have renguard on? The night in question people were getting kicked for NOT having renguard but this noob was still using final renagade.

This is the typical answer in these forums.. people will not take credit for screw ups. Renguard does not work correctly.. bottom line. Now weather it is a server issue.. or a renguard issue.. or a network issue.. bottom line is it doesnt work correctly 1/2 of the time. Furthermore because of this it gives players a FALSE sence of safty against cheaters..

I await the day it works right 100% of the time... or maybe I should be waiting for the day yall just give up?

Subject: Renguard not stoping final alert....
Posted by warranto on Sun, 04 Jul 2004 00:06:09 GMT
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BlazerMrSpeedRenxBlazer[BA]toaster is not a RG server, despite whatever the MOTD might say.

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Sorry to do this to you Blazer, but...

MrSpeedOur server [WOLSpy] ~ToAsTeR OvEn~ w/RenGrd (209.120.239.79:7000) (which was named [BA] ~=Toasted=~ a few weeks ago)

so they are connected to RenGuard, or at least are now.

This sounds like it would have been a box issue (as Crimson pointed out) or, seeing as how no security system in the world is immune, someone may have found a way around it.

Subject: Renguard not stoping final alert....
Posted by MrSpeed on Sun, 04 Jul 2004 15:29:21 GMT
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Is there an easy way to know if your server is online with Renguard? If not can I turn it on as easy as trying to shut it off then set renguard ON. Will that help any? I just joined the Toaster OVen and it didnt say the renguard server connection thingy and as far as we can see its on. It was never shut off.

<[BA]MrSpeed> !rginfo

RenGuard Status: ONLINE. The RenGuard Network has 466 users and 57 servers.

<[BA]MrSpeed> !set renguard off

Deactivated module renguard.

<[BA]MrSpeed> !set renguard on

Activated module renguard.

seams to be working

Player SlaughterMortar joined the game

Host: [SlaughterMortar] You need RenGuard to play on this server. Download it from http://www.renguard.com.

Subject: Renguard not stoping final alert....
Posted by MrSpeed on Sun, 04 Jul 2004 16:26:35 GMT
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It appears to be working good now kicking non Renguard people and the message is working when you join.

i have changed the name back to the way it was [WOLSpy] [BA]=~ToAsTeR OvEn~= w/RG (209.120.239.79:7000)

Subject: Renguard not stoping final alert....

## Posted by Jzinsky on Tue, 06 Jul 2004 02:01:42 GMT

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[A1HITMAN]I await the day it works right 100% of the time... or maybe I should be waiting for the day yall just give up?

Well I figure that if it works half the time it's better than not working whatsoever, furthermore if wall give up on it, then just let the cheaters have their fun and I for one will go off to another game

Subject: Renguard not stoping final alert....
Posted by MrSpeed on Tue, 06 Jul 2004 19:58:42 GMT
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Only problem about it working half of the time is people dont trust it and if its not working the day they download it they may never try again unless we get every server "Renguard Protected" then they will have to download it.

Our server was full the 4th for most of the day at 20 peeps with RG on.

Jzinsky[A1HITMAN]I await the day it works right 100% of the time... or maybe I should be waiting for the day yall just give up?

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