
Subject: w3d Importer Help

Posted by [Tidu](#) on Tue, 22 Jun 2004 02:14:46 GMT

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I finally got it, and I extracted I02_damn.w3d because I want to make a map with the dam from the mission#2. But when i import it, it says:

```
#hierarchy(header:#HierarchyHeader(version:262145, hierName:"DAM_TEMP", pivotCount:1, centerPos:[0,0,0]), pivots:#(#HierarchyPivot(pivotName:"ROOTTRANSFORM", parentID:0, pos:[0,0,0], EulerAngles:[0,0,0], rotation:(quat 0 0 0 1))))  
undefined
```

And nothing happens. Has this ever happened to anyone?

Subject: w3d Importer Help

Posted by [Tidu](#) on Sat, 26 Jun 2004 16:20:24 GMT

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anyone ever get this problem?

Subject: w3d Importer Help

Posted by [flyingfox](#) on Sat, 26 Jun 2004 18:43:19 GMT

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Are you sure it isn't a TEMP file? Check the size of it.

Subject: w3d Importer Help

Posted by [Tidu](#) on Sun, 27 Jun 2004 14:11:47 GMT

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There is a

I02_dam.w3d	3111752
I02_dam.wlt	17472

And I used the .w3d, which probably isn't a temp file because of its size. But I also tried importing other w3ds and I got the same error message. I am using the w3d.ms script, which gives me this error. the manimporter.ms doesn't work for me, nor other forum members that I've heard ask about it.
