
Subject: Black Eagle Model first attempt
Posted by [Anonymous](#) on Thu, 25 Apr 2002 10:47:00 GMT
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Well guys just thought id let u have a look at this cause i need some help on Texturing the **** thing i cant figure out how to add certain textures to the different planes etec. Also does the Editor on export make the relevant .dds filesweb site <http://nhwk.freewebspace.com/>[April 25, 2002: Message edited by: nhwk]

Subject: Black Eagle Model first attempt
Posted by [Anonymous](#) on Thu, 25 Apr 2002 10:49:00 GMT
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not bad... perhaps either shorten the wings or make them fatter at the base, they look too long and thin.. and the back fin thingy needs a little attention, but it looks fairly good. *thumbs up!

Subject: Black Eagle Model first attempt
Posted by [Anonymous](#) on Thu, 25 Apr 2002 10:50:00 GMT
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ok wings need redoing a bit but other than wings ignore that background lol

Subject: Black Eagle Model first attempt
Posted by [Anonymous](#) on Thu, 25 Apr 2002 10:55:00 GMT
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nwk <http://snow.prohosting.com/cgdmobs/> go here we are working on a large mod with new maps vehichles and neat things like that. If you would like your ideas to be incorporated please please contact me![April 25, 2002: Message edited by: Ai2.w0rm]

Subject: Black Eagle Model first attempt
Posted by [Anonymous](#) on Thu, 25 Apr 2002 11:27:00 GMT
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Bah Geocities is absolute CRAP so is all other free hosts grrrAny1 know a relaiable web provider cant access my ntl account space either its annoying grrr grrr[April 25, 2002: Message edited by: nhwk]

Subject: Black Eagle Model first attempt
Posted by [Anonymous](#) on Thu, 25 Apr 2002 11:29:00 GMT

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goto www.freewebspace.com thats what i use.

Subject: Black Eagle Model first attempt
Posted by [Anonymous](#) on Thu, 25 Apr 2002 11:45:00 GMT

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Thanx for tip ok here goes new site with update [April 25, 2002: Message edited by: nhwk]
April 25, 2002: Message edited by: nhwk]Lol i cant get this right lol[April 25, 2002: Message
edited by: nhwk]

Subject: Black Eagle Model first attempt
Posted by [Anonymous](#) on Thu, 25 Apr 2002 11:47:00 GMT

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hmm you done somthing wrong there buddy you didnt put in the word WEB into the address.

Subject: Black Eagle Model first attempt
Posted by [Anonymous](#) on Thu, 25 Apr 2002 11:54:00 GMT

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more pics located at <http://nhwk.freewebspace.com/index>[April 25, 2002: Message edited by:
nhwk]

Subject: Black Eagle Model first attempt
Posted by [Anonymous](#) on Thu, 25 Apr 2002 13:02:00 GMT

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Great first attempt, better than my first attempt, but my second model was amazing. Looking
forward to see more... and lower the polys on the nosecone.. make it 8 sides, 10max.

Subject: Black Eagle Model first attempt
Posted by [Anonymous](#) on Thu, 25 Apr 2002 13:16:00 GMT

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thanx for the input yes i see the boxy bit u mean at the back but im not putting lots of curves in
because the image i was modelling from isnt curved and the F22 is boxy triangular! ive moved the
tail fins up a notchNow can some1 tell me does the Editor make a DDS file out of the Textures
applied?

Subject: Black Eagle Model first attempt
Posted by [Anonymous](#) on Fri, 26 Apr 2002 00:12:00 GMT
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nice.... but a little bit boxy

Subject: Black Eagle Model first attempt
Posted by [Anonymous](#) on Fri, 26 Apr 2002 00:13:00 GMT
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also, to double tail wings are WAY to small! can you get just a bit bigger?
