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Subject: rengaurd scanning problem! It boots for bad/corupted file!

Posted by [TonyMontana](#) on Wed, 09 Jun 2004 07:04:34 GMT

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sometimes, when a new map loads on a renguard server, it will kick me for a bad/corupted map. I have to rejoin the server and nothing is wrong. SO i'm guessing if you start loading the map when RG is scanning your files it will say that you have a bad/curopted map file.

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