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Subject: Final Siege really needs staff!

Posted by [Anonymous](#) on Tue, 23 Apr 2002 13:02:00 GMT

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hey,Haven't posted about this in a while, but Final Siege really needs some staff. We need:Mappers (need these really a lot)Full time skimmers (we have a freelance skinner, but we need some dedicated skimmers)Modellers (our other modeller seems to have disappeared and we need a couple more modellers)Email me at [Sadistic\\_Turtle@hotmail.com](mailto:Sadistic_Turtle@hotmail.com) if you are interested in helping, please include samples of your work or information about yourself that will convince me you will be good for the mod.Our website is <http://www.planetcnc.com/finalsiege> so you can get more information on the mod there.If we can get people, this mod should be very good and probably very popular.Thanks,S\_T

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Subject: Final Siege really needs staff!

Posted by [Anonymous](#) on Tue, 23 Apr 2002 13:04:00 GMT

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final siege??? i must have missed it would you give a brief please??

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Subject: Final Siege really needs staff!

Posted by [Anonymous](#) on Tue, 23 Apr 2002 13:06:00 GMT

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a medieval renegade mod... you know knights, horses, archers, sword fighting, catapults, castles, etc

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Subject: Final Siege really needs staff!

Posted by [Anonymous](#) on Tue, 23 Apr 2002 15:47:00 GMT

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bump

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Subject: Final Siege really needs staff!

Posted by [Anonymous](#) on Tue, 23 Apr 2002 17:34:00 GMT

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bump

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Subject: Final Siege really needs staff!

Posted by [Anonymous](#) on Tue, 23 Apr 2002 18:25:00 GMT

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Bump Bump!

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Subject: Final Siege really needs staff!  
Posted by [Anonymous](#) on Tue, 23 Apr 2002 19:07:00 GMT  
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I hate to be doing this again, but:Bumbity Bumbity Bump!

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Subject: Final Siege really needs staff!  
Posted by [Anonymous](#) on Wed, 24 Apr 2002 02:21:00 GMT  
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i just talk to a KSU profesor she deal with irish history so i will hound her for info if i can.... oh for those that dont know the story is Roman vs Celtic. and just for a little history the Celtic were one of the only to conquer Rome(for a short wile).peace outCLIP VAN MONROWclipwicked productionsjrod1015@hotmail.comps i am the sound for <http://www.planetcnc.com/finalsiege/>

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Subject: Final Siege really needs staff!  
Posted by [Anonymous](#) on Wed, 24 Apr 2002 03:02:00 GMT  
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I'll post about it on Renegade Ed. If things don't get any better, then maybe WOTR might be able to help you out somehow...

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Subject: Final Siege really needs staff!  
Posted by [Anonymous](#) on Wed, 24 Apr 2002 04:39:00 GMT  
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yeah, thanks Commodus.How is WOTR coming along?sounds good JROD [ April 24, 2002:  
Message edited by: Sadistic\_Turtle ]

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Subject: Final Siege really needs staff!  
Posted by [Anonymous](#) on Wed, 24 Apr 2002 04:43:00 GMT  
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Thanks, progress on it is very slow... my hard disk got screwed up recently and I lost all of the models, but hopefully I'll be able to make better ones as soon as the internet access to my old computer is sorted out...

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Subject: Final Siege really needs staff!  
Posted by [Anonymous](#) on Wed, 24 Apr 2002 04:49:00 GMT  
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cool.. what about teamwise tho? cuz Final Siege and at least one other mod I know of (Zero: Stolen Property... the Halo mod) are having a really hard time finding people

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Subject: Final Siege really needs staff!  
Posted by [Anonymous](#) on Wed, 24 Apr 2002 04:53:00 GMT  
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Why dont give people something in return. I know a great deal of people who dont know \*\*\*\* of modeling but they want to learn. Teach them and they must work for mod. or ask people to freelance.

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Subject: Final Siege really needs staff!  
Posted by [Anonymous](#) on Wed, 24 Apr 2002 04:56:00 GMT  
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even the people who want to learn aren't responding saying they want to help

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Subject: Final Siege really needs staff!  
Posted by [Anonymous](#) on Wed, 24 Apr 2002 15:32:00 GMT  
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bump

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Subject: Final Siege really needs staff!  
Posted by [Anonymous](#) on Wed, 24 Apr 2002 16:50:00 GMT  
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I guess no one is interested in this idea for a mod? or could someone pls tell me their reason for not wanting to help? thanks

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Subject: Final Siege really needs staff!  
Posted by [Anonymous](#) on Wed, 24 Apr 2002 16:59:00 GMT  
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yes free lancers are welcome and will be given full credit for their work.

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Subject: Final Siege really needs staff!  
Posted by [Anonymous](#) on Wed, 24 Apr 2002 17:04:00 GMT  
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I am not really good at modeling but i guess I could get better with some help and maybe then I could help but I don't know

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Subject: Final Siege really needs staff!  
Posted by [Anonymous](#) on Wed, 24 Apr 2002 17:05:00 GMT  
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quote:Originally posted by Sadistic\_Turtle:hey,Haven't posted about this in a while, but Final Siege really needs some staff. We need:Mappers (need these really a lot)Full time skimmers (we have a freelance skinner, but we need some dedicated skimmers)Modellers (our other modeller seems to have disappeared and we need a couple more modellers)Email me at Sadistic\_Turtle@hotmail.com if you are interested in helping, please include samples of your work or information about yourself that will convince me you will be good for the mod.Our website is <http://www.planetcnc.com/finalsiege> so you can get more information on the mod there.If we can get people, this mod should be very good and probably very popular.Thanks,S\_THire some people lol sorry but i'm 8 posts away

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Subject: Final Siege really needs staff!  
Posted by [Anonymous](#) on Wed, 24 Apr 2002 17:20:00 GMT  
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quote:Originally posted by Kirovy1234:Hire some people lol sorry but i'm 8 posts away uhh what do you think I'm trying to do?no one is interested or is asking to join so there is no one to hire. I have sent emails to people who have said they are modellers, mappers, skimmers or whatever and have had barely any response (maybe 1 out of 5)any way, it doesn't look like this mod is going any where, so I think it's probably gonna be cancelled. sorry to those who were actually interested in it (how ever few you are).[ April 24, 2002: Message edited by: Sadistic\_Turtle ]

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Subject: Final Siege really needs staff!  
Posted by [Anonymous](#) on Wed, 24 Apr 2002 17:55:00 GMT  
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I would join but i kinda suck right now so i dont think youd want me anyway

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Subject: Final Siege really needs staff!  
Posted by [Anonymous](#) on Wed, 24 Apr 2002 18:05:00 GMT  
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what are you working on doing? like what would you help with if you didn't suck (as you put it)

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