
Subject: Stunts/roleplay map.. come here to get it.
Posted by [Blazea58](#) on Sun, 30 May 2004 01:19:00 GMT
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A much different map then any other i have made up to this date..
This is still a map that you can just screw around and do what ever you like, weather its drop mods, or infantry wars etc, you name it, anything can be done on this map..

Mainly made it just for relaxation from all the Aow maps.

Just take the link and ask questions later..

<http://www.renegade.c-n-5.net/pafiledb/pafiledb.php?action=category&id=1>

Subject: Stunts/roleplay map.. come here to get it.
Posted by [htmlgod](#) on Sun, 30 May 2004 02:16:34 GMT
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Very sweet map. I played on it for a solid 40 minutes without getting bored. I think you should rename it to C&C_World.mix or something, that map is humongous. This map has pretty much everything imagineable.

Here are some things I noticed, both good and bad:

- You don't have [x]Shatter on most of your windows
- most of the meshes of civilian structures are default material; especially stuff like the sheds, barns, etc
- I had a handful of missing textures, probably just because I'm too much of a loser to put everything I've got into my data folder.
- Tons of great DSAPO items - everything from vases to toilets to spare bricks from construction. Really adds a great degree of realism to the map.
- Very mario-esque "walkway into the sky," but its so long, took me like 10 attempts to get to the end.
- Hummer physics make it exceptionally prone to flipping
- Very trippin' water

I also took the liberty of taking some screenshots, since you didn't get around to taking any. I'm sure I didn't get to every item in the map, since the map itself is probably about half the size of texas, but I've got 26 pics of interesting things, just to encourage others to get this great map.

<http://newhope.conquergaming.com/roleplay/1.jpg>
<http://newhope.conquergaming.com/roleplay/2.jpg>
<http://newhope.conquergaming.com/roleplay/3.jpg>
<http://newhope.conquergaming.com/roleplay/4.jpg>
<http://newhope.conquergaming.com/roleplay/5.jpg>
<http://newhope.conquergaming.com/roleplay/6.jpg>
<http://newhope.conquergaming.com/roleplay/7.jpg>
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<http://newhope.conquergaming.com/roleplay/26.jpg>

Like I said, this is a very cool map. Perfect for a rainy-day exploration or something, or just like a week-long roleplay game. I give it a 10/10 for outstanding originality, design, size, and everything else that matters (except for maybe AOW gameplay, of course). I also noticed it had a whole lot of the textures from my texture pack, so I'm glad to see those being put to good use.

Subject: Stunts/roleplay map.. come here to get it.
Posted by [Spice](#) on Sun, 30 May 2004 06:03:01 GMT
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Link from anywhere on that site wont work for me That whole site simply wont load.

Subject: Stunts/roleplay map.. come here to get it.
Posted by [Titan1x77](#) on Sun, 30 May 2004 06:36:25 GMT
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Nice maps as usual....it's about time you started to upload these to the public !!!

Subject: Stunts/roleplay map.. come here to get it.
Posted by [Hav0c](#) on Sun, 30 May 2004 12:53:59 GMT
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Loved the SSM stunts

Subject: Stunts/roleplay map.. come here to get it.
Posted by [ericlaw02](#) on Sun, 30 May 2004 14:20:32 GMT

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Final Version of that Role Play map?
Gonna download it tomorrow and see the new stuff!

EDIT: Whee! My buildings and my ideas are included!

<http://newhope.conquergaming.com/roleplay/2.jpg>
<http://newhope.conquergaming.com/roleplay/3.jpg>
(Those are my buildings..err...)

EDIT2: Thanks to ericlaw02 for supplying a pretty nice factory which he modeled and textured himself.

Wasn't that two buildings? (Was bored, just back from work.)

Subject: Stunts/roleplay map.. come here to get it.
Posted by [deadaim00](#) on Sun, 30 May 2004 17:47:33 GMT

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Nice map blazea! Keep up the good work. I too played on it for a long time without getting bored.

Subject: Stunts/roleplay map.. come here to get it.
Posted by [ericlaw02](#) on Mon, 31 May 2004 07:59:03 GMT

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Bleh, downloading it on this PC now...

And do you mean that up to sky thing is that dirt path that is via the tunnel?

Err....if you mean that one I just used about.... 6 times....maybe to do that with an SSM, but i just keep going crazy and falling down, ending up to my buildings....

Subject: Stunts/roleplay map.. come here to get it.
Posted by [spreegem](#) on Tue, 01 Jun 2004 01:59:37 GMT
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Your site never works for me, EVER. I don't know what's wrong, but it will never load. it says loading and an hour later it will still say loading. . .

Subject: Stunts/roleplay map.. come here to get it.

Posted by [Spice](#) on Tue, 01 Jun 2004 02:25:14 GMT

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Same thing Thing is it worked just a few days ago... wtf?

Subject: Stunts/roleplay map.. come here to get it.

Posted by [Doitle](#) on Wed, 02 Jun 2004 12:26:22 GMT

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Wow man nice map, that is flippin' huge! It took me nearly 5 minutes of driving to cross that huge road. Could we get a Gmax screen shot of the map so we can see just how immense the whole thing is?
