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Subject: RenStation and The Pits join RenGuard  
Posted by [Crimson](#) on Sat, 29 May 2004 06:02:05 GMT

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RenStation (fastc0nn1 and 2) and The Pits joined RenGuard tonight with nice successes. Current player counts are:

18 players on fastc0nn1  
17 players on fastc0nn2  
24 players on n00bsvr04

I expect tomorrow afternoon will be even better.

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Subject: RenStation and The Pits join RenGuard  
Posted by [Majiin Vegeta](#) on Sat, 29 May 2004 10:05:26 GMT

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w00t!

nice move

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Subject: RenStation and The Pits join RenGuard  
Posted by [Weirdo](#) on Sun, 30 May 2004 22:52:32 GMT

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The amount of players in the pits was better, it was full

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Subject: RenStation and The Pits join RenGuard  
Posted by [The\\_Chaotic\\_One](#) on Mon, 31 May 2004 15:41:18 GMT

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fastc0nn isnt doin 2 good. I was just playing there, and every 30 seconds the "You just connected to a RenGuard protected server" came, it lagged like hell, and worst of all, there was only 11 ppl in there while this was happening!!! I am hoping this isnt to do with RenGuard and just the server itself.

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Subject: RenStation and The Pits join RenGuard  
Posted by [Deactivated](#) on Mon, 31 May 2004 15:44:05 GMT

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FastConn2 tens to lag more than a smashed spring.

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Subject: RenStation and The Pits join RenGuard  
Posted by [TonyMontana](#) on Mon, 31 May 2004 17:46:49 GMT  
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I tried Renguard on my server, but no one joined  
thier were like 2-3 people...  
then I took it off and it was 24/24 again.

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Subject: RenStation and The Pits join RenGuard  
Posted by [chickendippers](#) on Mon, 31 May 2004 18:04:24 GMT  
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But how many were cheating?

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Subject: RenStation and The Pits join RenGuard  
Posted by [Crimson](#) on Mon, 31 May 2004 20:47:50 GMT  
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The RenEvo SSC is awful... needs a lot of work. It doesn't "bind" players to the server correctly so something you get bound over and over and that makes the sound play over and over.

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Subject: RenStation and The Pits join RenGuard  
Posted by [snipesimo](#) on Tue, 01 Jun 2004 01:28:20 GMT  
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The RG network basically went down for the server side client last night, that was probably the lag.

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Subject: RenStation and The Pits join RenGuard  
Posted by [Renx](#) on Tue, 01 Jun 2004 01:52:25 GMT  
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Fastc0nn1 was full most of Sunday, and n00bsvr06, 02, and 08 were full most of today. The-Pits runs just as it did before, I see no change in players since they added renaguard, there are still just as many

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Subject: RenStation and The Pits join RenGuard  
Posted by [Hav0c](#) on Wed, 02 Jun 2004 16:20:05 GMT  
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DethServ on the European Server has Joined the RenGuard movement

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Hopefully some of you will drop by there since there has been a slight drop in players. The only way is forward now, since stopping RG completely and removing it is not an option. Hope 2 see ya in there

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Subject: RenStation and The Pits join RenGuard  
Posted by [The\\_Chaotic\\_One](#) on Wed, 02 Jun 2004 17:04:38 GMT  
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Havoc, whered u get that avatar? I want it!!! Can I use it?

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