
Subject: Segetion about upgrading RG....

Posted by [c4girl14](#) on Sat, 29 May 2004 04:02:46 GMT

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on your next version I think you guys need too add more options for the host..... wiht more options it should solve RG Servers being empty. the person who's doing this has a great ideal and i think RG team should also make this option for there next version of RG.

Quote:Basically what it would do is tell you if someone is/is not using RG when they join the server, while allowing ALL players, RG or not, to play. So if someone is suspected cheating you could just check if they're running RG, chances are if they are running it they're probably not cheating. Another option would be a RG required list. Any user in this list would need to have RG running to play on the server, this list would be for past cheaters you want to give another chance.

Quote:[14:05] / @BCServ6] wtdragon5 has joined the game

[14:05] / @BCServ6] wtdragon5 is running Renguard.

[14:08] / @BCServ6] wtdragon5 has joined the game, fighting for team GDI

[14:08] / @BCServ6] wtdragon5 is NOT running Renguard.

[14:08] / @BCServ6] wtdragon5 has left the game

[14:10] / @BCServ6] wtdragon5 has joined the game

[14:10] / @BCServ6] wtdragon5 is NOT running Renguard and is in the RG required list.

[14:10] / @BCServ6] wtdragon5 has left the game

[14:10] / @BCServ6] wtdragon5 was kicked from the game

[14:48] / @BCServ6] wtdragon5 has shutdown Renguard and is in the RG required list.

[14:49] / @BCServ6] wtdragon5 has left the game

[14:49] / @BCServ6] wtdragon5 was kicked from the game

here's a link too the topic if intrested.

<http://thewarangel.net/TwA/modules/ipboard/index.php?s=&showtopic=245>[/quote]

Subject: Segetion about upgrading RG....

Posted by [Blazer](#) on Sat, 29 May 2004 05:25:15 GMT

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Makes sense to me. However many server owners have stressed that if they run RG, they want it completely enforced, because someone who gets in using Final Renegade can trash a game in no time at all, or the people who use subtle hacks that just give them a slight advantage, so they aren't even scrutinized.

Subject: Segetion about upgrading RG....

Posted by [flyingfox](#) on Sat, 29 May 2004 05:48:59 GMT

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Crimson had it right, why use renguard if it isn't guarding? Just 10 seconds in a game and someone could grab a flamethrower, run out and pick off a barrage of mammoth tanks, or maybe even a soldier. That soldier could have used his last credits on a beacon. Supposing renguard kicked the cheater, the soldier might have made his run and got the ped win. I've been in games where one side lost out by the space of hundreds.. the other team won because a cheater was allowed to run loose and rack up thousands of points. I wouldn't spend the best part of a year developing an application that isn't functioning like it should. But if it's a host side thing I guess that could be your choice.

Subject: Segetion about upgrading RG....
Posted by [DarkFish](#) on Sat, 29 May 2004 07:38:31 GMT
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Except you're forgetting that otherwise the server would not be running it at all. This is a tool for moderators to be able to rule out people. If you are a good player, then the most sensible option is to run RG, and to be ruled out. This means that if a player is doing suspiciously well, and is not running RG, it is more likely that they are cheating, and the moderators know who to ask for a SS.

Subject: Segetion about upgrading RG....
Posted by [Majiin Vegeta](#) on Sat, 29 May 2004 10:03:58 GMT
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ive mentioned this once on the n00bstories admins section and once in the RG section

Subject: Segetion about upgrading RG....
Posted by [snipesimo](#) on Sat, 29 May 2004 15:37:35 GMT
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The RenEvo SSC has a laid-back install setting where it only enforces RenGuard when a certain amount of RG players are in the game. A required list, etc. seems kind of silly. The RenEvo SSC makes it so its auto kicks in full enforcement, or disables enforcement entirely. Anything in-between seems kinda pointless.

Subject: Segetion about upgrading RG....
Posted by [TonyMontana](#) on Mon, 31 May 2004 17:50:58 GMT
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DarkFishExcept you're forgetting that otherwise the server would not be running it at all. This is a tool for moderators to be able to rule out people. If you are a good player, then the most sensible option is to run RG, and to be ruled out. This means that if a player is doing suspiciously well, and

is not running RG, it is more likely that they are cheating, and the moderators know who to ask for a SS.

I like this idea,

RG should be optional, not the kick.

If someone I think is hacking, but not 100% sure I will tell them look you need to get rengurad on this server or I will kick you.

At least now we will know that the players that are doing good & have renguard are not cheating.
