
Subject: Renegade Revolver : Weapon Update
Posted by [NeoX](#) on Wed, 26 May 2004 02:15:14 GMT
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Here is our first update of this Wild Wild West Modification. The colt 1873 modeled and Textured by me.

And heres some pictures of it ingame. Yes we know that the hands need to be adjusted.

Final...

So tell me what you think... Also Ren Rev is looking for experienced modders to help us on this project we are currently two dedicated members who work nightly on this modification we are hoping to recruit more members with this kind of dedication. If you are interested drop me a line at neoxmatrix@hotmail.com tell me whats your skill and some examples.

Subject: Renegade Revolver : Weapon Update
Posted by [Havoc 89](#) on Wed, 26 May 2004 02:19:36 GMT
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thats not bad, its ok, model is way too low detailed, so is the skin. again, dont be afraid to use some polies, ren engin isnt as bad as you think it is.

Subject: Renegade Revolver : Weapon Update
Posted by [SuperFlyingEngi](#) on Wed, 26 May 2004 02:23:09 GMT
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You do know revolvers don't load with magazines through the handle, don't you?...

Actually, a proper reload animation would be kinda long and complex for a revolver. I think the clip is funny. Keep it.

Subject: Renegade Revolver : Weapon Update
Posted by [NeoX](#) on Wed, 26 May 2004 02:26:56 GMT
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Lol nah i just put it ingame fast. We will most likly do the same thing as Ren Alert Where the gun just goes off screen for a second then comes back up.

Subject: Renegade Revolver : Weapon Update

Posted by --oo00o00oo-- on Wed, 26 May 2004 04:19:11 GMT

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if u want alot of detail on your gun with out any worries, then do it by making 3 res models. with the first person weapon being the highest. of course, u have already thought about that.

thoughts:

reload animation of the chamber flipping out and u can see youself replacing the bullets.

firing animation have the chamber rotate.

wheres the trigger?

Subject: Renegade Revolver : Weapon Update

Posted by [Spice](#) on Wed, 26 May 2004 05:12:17 GMT

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Hmm I can model you better Revolver , not to mention a few other guns.

Subject: Renegade Revolver : Weapon Update

Posted by [NeoX](#) on Wed, 26 May 2004 05:16:03 GMT

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We do need modelers so email me if you want to join the team.

Subject: Renegade Revolver : Weapon Update

Posted by [Spice](#) on Wed, 26 May 2004 05:17:53 GMT

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Why your on my msn

Subject: Renegade Revolver : Weapon Update

Posted by [Oblivion165](#) on Wed, 26 May 2004 06:40:08 GMT

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I made a new revovler, Scorpion. It will look really good when i skin it proper, these are just textures.
