
Subject: Fist Of Fate CTJ Update.
Posted by [Genocide](#) on Sun, 23 May 2004 19:37:26 GMT
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Model / Texture : Genocide

These are the jewels that will feature in the "Capture The Jewel" mode.

Each team has to steal the opposite teams jewel and return it back to their pedistal to recive points and visa versa.

Don't die on the way back because ur jewel will drop and will probably be picked up and returned.

<http://fof.deadlyfear.com/forums/index.php?showtopic=138&view=getnewpost>

Subject: Fist Of Fate CTJ Update.
Posted by [htmlgod](#) on Sun, 23 May 2004 22:28:13 GMT
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Not bad. How about removing the IP on me in your forums?

Subject: Fist Of Fate CTJ Update.
Posted by [NeoX](#) on Sun, 23 May 2004 22:39:22 GMT
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Good Job;)

Subject: Fist Of Fate CTJ Update.
Posted by [Havoc 89](#) on Sun, 23 May 2004 23:54:16 GMT
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that is bad ass!!! looks so kool!

awesome job Genocide! i look forward to this mod alot

Subject: Fist Of Fate CTJ Update.
Posted by [Doitle](#) on Mon, 24 May 2004 00:16:07 GMT
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These could really beenfit from the specular effect seaman found. Go read the post and try it, I bet

it will be flippin awesome then.

Subject: Fist Of Fate CTJ Update.
Posted by [Spice](#) on Mon, 24 May 2004 01:16:21 GMT
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Very Nice genocide

Subject: Fist Of Fate CTJ Update.
Posted by [PsycoArmy](#) on Mon, 24 May 2004 10:47:03 GMT
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htmlgodNot bad. How about removing the IP on me in your forums?

no.
