
Subject: Programmer Needed

Posted by [dead6re](#) on Tue, 11 May 2004 17:38:00 GMT

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Hey all,

You may know of the great new dragonserv. This isnt public and i know that a lot of people would like this on their servers. All i need is a programmer that would be able to create some thing like brenbot, but will be different. It need to also have commands and report to irc. If you know how to do this and want to make a great new server aplication like dragonserv, Then please PM me. I will read the PM's and decide who i will get to make this app. I can make the random crate script so if you have any desgins for that then send me them to!

Subject: Programmer Needed

Posted by [Nightma12](#) on Tue, 11 May 2004 17:52:44 GMT

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NightRegulator

it is nearing private beta at the mo

Subject: Programmer Needed

Posted by [dead6re](#) on Tue, 11 May 2004 18:07:07 GMT

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This does that?

Or is it just like brenbot. I am gonna make this and just need some code for the features added above, nothing fancy.

Maybe i should learn perl.

Subject: Programmer Needed

Posted by [Nightma12](#) on Tue, 11 May 2004 18:59:44 GMT

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well... ok no it wont be like DragonServ >.<

Subject: Programmer Needed

Posted by [sp!tknot](#) on Tue, 11 May 2004 19:23:17 GMT

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I know java, javascript, xml, css, html, and liberty basic. PM me if you are intersted.

Spitknot

Subject: Programmer Needed
Posted by [SS217](#) on Tue, 11 May 2004 20:13:08 GMT
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DragonServ is mlRC scripting, Dragonade is C++.

Subject: Programmer Needed
Posted by [dead6re](#) on Wed, 12 May 2004 09:46:27 GMT
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Yes, i know. I will be combining them together. So there will be commands, irc reporter as well as the random crate affects. The crates will be the hardest i think due to i will have to find some way to tell them when they get to the crate, Host pages the player saying wot they got. Its not going to be easy. i wass desgining the crate yesturday but i need some one that knows

C++

perl

or another langauge that runs as an exe file extension. Till then i cant do any thing. All i need is the soruce code for brenbot, lol. Then modify it.

The hardest bit for it is probary reporting to irc from renrem.exe or fdstalk.dll which isnt a public thing. So there.

Subject: Programmer Needed
Posted by [SS217](#) on Wed, 12 May 2004 10:39:33 GMT
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Dragonade is a modified scripts.dll, not an exe.

Subject: Programmer Needed
Posted by [dead6re](#) on Wed, 12 May 2004 11:51:37 GMT
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I know exactly wot dragonade and dragonserv is, all i need is some one that knows one of these

perl

vb

C++

and can code it so that it will have commands and it can report to irc. Thats all i basically need. Some thing that will report to irc and have commands in irc and the game. I know how to use scripts.dll and that and can import these into mod maps. I just need a programmer for the communtcaions

Subject: Programmer Needed

Posted by [gibberish](#) on Wed, 12 May 2004 18:45:38 GMT

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dead6rel just need a programmer for the communtcaions

I really wish you hadn't use the word "Just".

There are probably less than 10 people world wide who have written "Serious" regulators for Renegade. Several of those are not publicly released. You are really looking for a specialized skill set here.

Additionally you are looking for someone willing to spend a lot of time, regulators are not simple beasts.

Given what you want to do your best bet would be to be extremely nice to Blazer/Dante.

Gib

Subject: Programmer Needed

Posted by [dead6re](#) on Thu, 13 May 2004 12:31:36 GMT

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Yah but i much doubt that they would give me the soruce code to the whole bot. Thats never gonna happen or they would be extremly nice. It would be a nice thing to get but there we go.

If i could have the soruce code for em that would be amazing.

They would diserve a place in the readme and that. But there.

Still need a programmer.
