
Subject: remote server

Posted by [BzR](#) on Sun, 09 May 2004 19:31:47 GMT

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does brbot have to be on the same server as the fds?
if it dont have to be on the same server.
how can i make it work on a remote server?

Subject: remote server

Posted by [mac](#) on Sun, 09 May 2004 19:35:13 GMT

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Under Linux, I can think of ways of using it on a remote server by mounting the logfile directory to your local box and accessing renrem remotly.

Maybe that works on Windows too.

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Posted by [BzR](#) on Sun, 09 May 2004 22:14:16 GMT

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u mean map a directory to the fpssite?

or create a log file ?

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Posted by [mac](#) on Sun, 09 May 2004 22:41:43 GMT

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BzRu mean map a directory to the fpssite?

or create a log file ?

You need the Renegade Logfiles on a accessable network drive. Mapping a ftp site to a network drive isn't going to work, this is not a real network drive, and you can't tail files there properly.
