Subject: Those of you that think level editor sucks Posted by Anonymous on Sat, 20 Apr 2002 05:54:00 GMT

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i keep hearing people saying that the editor sucks.its bad etc,INstead of complaining like a 14 yeare old child. Try to learn it, by experimenting, Try the options, make alort of levels, witout mountains. just for testing. And i think is good that the editor is here. All new things is hard to understand But consider this. in gratefull to hjelmstrom etc for makeing it. And takeing their time to

mapping purposes.But what would take most time.Learn C+/+ and renegade code. then make a editor.Or just learning the editor.Well i know what im gonna do.. im gonna learn to use the editor.And im quite sure that along the way someone Will make another editor. but until thenBe happy.. [April 20, 2002: Message edited by: Eqvaliser]

Subject: Those of you that think level editor sucks Posted by Anonymous on Sat, 20 Apr 2002 05:58:00 GMT View Forum Message <> Reply to Message

I CANT BE HAPPY I CANT LEARN IT I HATE IT IT GIVES ME \*\*\* ERRORS AND DOESNT WORK IM GONNA RIP ITS HEAD OFF!

Subject: Those of you that think level editor sucks Posted by Anonymous on Sat, 20 Apr 2002 05:59:00 GMT View Forum Message <> Reply to Message

quote:Originally posted by doom5393:I CANT BE HAPPY I CANT LEARN IT I HATE IT IT GIVES ME \*\*\* ERRORS AND DOESNT WORK IM GONNA RIP ITS HEAD OFF! there you go.. my first exsampel of what im talking about.

Subject: Those of you that think level editor sucks Posted by Anonymous on Sat, 20 Apr 2002 06:01:00 GMT View Forum Message <> Reply to Message

No you dont get it! When i try to load terrain it gives me errors and shuts down! IT IS THE INCARNATE OF SATAN!

Subject: Those of you that think level editor sucks Posted by Anonymous on Sat, 20 Apr 2002 06:05:00 GMT View Forum Message <> Reply to Message

I also get application errors both ingmax and editor.But when i get one, i uninstall it,reboot, and reinstall..just did it again.. for the 8th time.but then again i dont run Xp \*\*\*\*

## Subject: Those of you that think level editor sucks Posted by Anonymous on Sat, 20 Apr 2002 06:08:00 GMT

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your right, it is a good editor, if only we had more info on how it works, but i manage to create a map, now my only problem is when i test my new map, it just spawn me high into air, and i can't see the ground, do you know how to get this to work ??? oh by the way i'm testing it in multiplayer practice ..

Subject: Those of you that think level editor sucks Posted by Anonymous on Sat, 20 Apr 2002 06:15:00 GMT

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quote: Originally posted by Eqvaliser: I also get application errors both ingmax and editor. But when i get one, i uninstall it, reboot, and reinstall. just did it again. for the 8th time but then again i dont run Xp \*\*\*\*i jsut tried it it doesnt work cause its EVIL

Subject: Those of you that think level editor sucks Posted by Anonymous on Sat, 20 Apr 2002 06:36:00 GMT

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no, i dont like the editor at all.ITs just has an 'annoying' feeling around it.it just makes me feel irrated whenever i use it . I hate it.and dont get me satrted on the \*\*\*\* taht is gmax [April 20, 2002: Message edited by: Woggy ]

Subject: Those of you that think level editor sucks Posted by Anonymous on Sat, 20 Apr 2002 06:39:00 GMT

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yeah sure editor is cool, but im a newb at this design stuff, i need an experienced person 2 sit with me n teach me b4 i go n make a complete LAME map, even if i have good ideas in me 'ed

Subject: Those of you that think level editor sucks Posted by Anonymous on Sat, 20 Apr 2002 07:51:00 GMT View Forum Message <> Reply to Message

quote: Originally posted by doom5393:i jsut tried it it doesnt work cause its EVILTry these few steps.1) Calm down.2) Go here (EQC's tutorial)3) Follow the steps there.4) Import the file into the editor.5) Check the other tutorial for help with the level stuff.6) Have fun with your new map.And remember, fun is the important thing. If you can't calm down, leave it be.

Subject: Those of you that think level editor sucks Posted by Anonymous on Sat, 20 Apr 2002 08:01:00 GMT

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What would be even better guys, instead of makeing new editors, make new features. Like we find a way for more PT stuff....like another main menu with sub categories. Main Menu-->

Menu2-----> Vehicles Special Vehicles2 Beacon Refill

Vehicles3 Charecters Charecters3 Charecters2 Whatever

Whatever2See kind of what i mean?