
Subject: MAMMOTH MARK II
Posted by [Renardin6](#) on Fri, 07 May 2004 10:05:34 GMT
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Here is my last work for Reborn. (18 hours)

Subject: MAMMOTH MARK II
Posted by [drunkill](#) on Fri, 07 May 2004 10:19:56 GMT
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wow, one big mutha!

Subject: MAMMOTH MARK II
Posted by [pulverizer](#) on Fri, 07 May 2004 10:39:31 GMT
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looks good. Much anc much better than the old one.

Subject: MAMMOTH MARK II
Posted by [Nodbugger](#) on Fri, 07 May 2004 12:09:08 GMT
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What detail I would recommend adding. Anchor mounts for the hydraulics attaching to the fit. Something so they look like they are holding on to it.

Subject: MAMMOTH MARK II
Posted by [Phoenix - Aeon](#) on Fri, 07 May 2004 19:17:03 GMT
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The central body looks a little thin left-right but that may just be me. Other than that great work.

Subject: MAMMOTH MARK II
Posted by [Ferhago](#) on Fri, 07 May 2004 20:02:31 GMT
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Umm it looks the same as the old one to me except for the texture. Or is that what you changed

Subject: MAMMOTH MARK II
Posted by [htmlgod](#) on Fri, 07 May 2004 20:29:20 GMT
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Good observation ferhago. Its a new texture. Lol.

Hey renardin, how about linking us to full size images of the ones you thumbnailed, unstead of having them all go to your forums, where you have to register?

Subject: MAMMOTH MARK II
Posted by [Renardin6](#) on Fri, 07 May 2004 23:04:55 GMT
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U don't have to register

Subject: Re: MAMMOTH MARK II
Posted by [Spice](#) on Sat, 08 May 2004 00:45:26 GMT
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Renardin6 Here is my last work for Reborn. (18 hours)

Um Last ...

Subject: MAMMOTH MARK II
Posted by [Beanyhead](#) on Sat, 08 May 2004 01:17:27 GMT
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English isn't his primary language. Lay off.

Subject: MAMMOTH MARK II
Posted by [icedog90](#) on Sat, 08 May 2004 06:15:43 GMT
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It's pretty good. Can't wait for you to come back to us, Renardin.

Subject: MAMMOTH MARK II
Posted by [gendres](#) on Sat, 08 May 2004 07:09:06 GMT
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excellent

Subject: MAMMOTH MARK II
Posted by [TnTANDY](#) on Sat, 08 May 2004 14:03:14 GMT
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VERY NICE WORK!!!!
ROUND OF APPLAUSE FOR THE REBORN TEAM!!!!!!

Subject: MAMMOTH MARK II
Posted by [SuperFlyingEngi](#) on Sat, 08 May 2004 14:37:42 GMT
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It's so good that ACK didn't even come in to bash it.

Subject: MAMMOTH MARK II
Posted by [Spice](#) on Sat, 08 May 2004 18:50:08 GMT
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BeanyheadEnglish isn't his primary language. Lay off.

I thought he meant last in he is quitting reborn

Subject: MAMMOTH MARK II
Posted by [pulverizer](#) on Sun, 09 May 2004 09:35:53 GMT
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EXdeath7BeanyheadEnglish isn't his primary language. Lay off.

I thought he meant last in he is quitting reborn

yeah, I thought that to, because "last work for reborn"

Subject: MAMMOTH MARK II
Posted by [Kahlim](#) on Sun, 09 May 2004 10:23:19 GMT
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Quote:It's so good that ACK didn't even come in to bash it.

Lol, it's good, but it's not THAT good, Ack's computer has been screwed up for the last week or so.

Subject: MAMMOTH MARK II
Posted by [Cebt](#) on Sun, 09 May 2004 16:00:48 GMT
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aaah much better than the old texture good job

Subject: MAMMOTH MARK II
Posted by [Jaspah](#) on Sun, 09 May 2004 18:43:47 GMT
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Very cool, nice work Renardin. :thumbsup:

Subject: MAMMOTH MARK II
Posted by [Creed3020](#) on Mon, 10 May 2004 00:41:16 GMT
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Very high quality. Excellent job Renardin. I can't wait to finally behind the controls of one of those...

Subject: MAMMOTH MARK II
Posted by [Doitle](#) on Mon, 10 May 2004 03:16:38 GMT
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Looks pretty cool, I never realized those railguns on the sides were that big. lol

Subject: MAMMOTH MARK II
Posted by [Renardin6](#) on Fri, 14 May 2004 09:45:52 GMT
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lol, It is my last work work for Reborn before the next one... after exams ! I don't leave Reborn, I live for Reborn.

Subject: MAMMOTH MARK II

Posted by [Deactivated](#) on Fri, 14 May 2004 11:37:02 GMT

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last= final. not to be continued. the end.

latest= new. recent.

Subject: MAMMOTH MARK II

Posted by [Renardin6](#) on Fri, 14 May 2004 14:15:15 GMT

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thx for the lesson.

Subject: MAMMOTH MARK II

Posted by [Mad Ivan](#) on Fri, 14 May 2004 16:45:06 GMT

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Great job as always!
