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Subject: got a question ???

Posted by [Anonymous](#) on Sat, 20 Apr 2002 04:40:00 GMT

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i finally created a map , but i can't get the starting point from witch you respawn to work , every time i start a game it spawn me high up in the air , and i can't even see the ground , so by the time after 5 seconds you start all over again. it would be nice if the editor would spawn you on the ground no ...

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Subject: got a question ???

Posted by [Anonymous](#) on Sat, 20 Apr 2002 05:14:00 GMT

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did you add a spawn point?object--> spawner-->start-up spawner --> gdi spawner/nod spawner

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Subject: got a question ???

Posted by [Anonymous](#) on Sat, 20 Apr 2002 05:39:00 GMT

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yes i added everything , now i'm trying to test my new map in multiplayer practice , and all i see is air , when i spawn .i can't even see the ground

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Subject: got a question ???

Posted by [Anonymous](#) on Sat, 20 Apr 2002 05:42:00 GMT

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you added it in mmultiplayer practice? with what code? I tried it myself, but it didnt work (now i'm testing it on lan but I aint got a second comp)tell me and mabye I can make it work.

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