
Subject: Blackhand Studios Releases FDS Exploit Patch

Posted by [Blazer](#) on Mon, 03 May 2004 08:41:34 GMT

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Hot off the presses, several server owners have noticed their servers crashing a lot lately and some of those have noticed it's not a random happening. There is at least one individual who goes by the name "YuTuS" who crashes servers for "fun". This person is using an exploit that is becoming more common-knowledge which allows anyone to easily crash an FDS (both Windows and Linux). YuTuS has been banned from the RG network, but he and others with the knowledge are still capable of crashing servers...until now.

This is a very serious issue similar to the one that prompted Westwood Studios to release the 1.037 patch, Blackhand Studios examined the exploit and has developed a patch which prevents it.

Kudos to Blackhand Studios member Silent_Kane, who located the cause of the crash and has developed a binary patch in the form of a small EXE file that you can run which will alter your server.dat code to prevent this exploit from taking down your server. Yes, this fix does technically violate your EULA, so it's up to you whether you want to risk EA's attorneys or script kiddies with a new toy.

Get the patch for the windows FDS [HERE](#).

Get the patch for the Linux FDS [HERE](#).

Below is the readme file for the fix:

Renegade FDS exploit patch.

This patch will fix an exploit that will allow anyone to crash a Renegade FDS.

Copyright (c) 2004 Blackhand Studios.

For any questions please contact us with the patch ID: PATCH0001W.

Forums: <http://www.renegadeforums.com>

IRC: [#n00bstories](irc://irc.n00bstories.com) or [#renguard_support](irc://irc.n00bstories.com)

Usage:

=====

To apply this patch, extract and run Patch0001.exe in your Renegade Windows Free Dedicated Server directory.

Example

```
C:\Westwood\Renegade\Server> Patch0001.exe
```

```
Renegade FDS exploit patch.
```

```
This patch will fix an exploit that will allow anyone to crash a Windows FDS.
```

```
Copyright (c) 2004 Blackhand Studios
```

```
C&C Renegade is a registered trademark of Electronic Arts.
```

```
Patch successfully applied.
```

```
Press enter to continue...
```

Credits:

=====

Silent Kane: Concept & Code

Mac: Linux Testing & Linux Patcher

Subject: Blackhand Studios Releases FDS Exploit Patch
Posted by [Nightma12](#) on Mon, 03 May 2004 09:01:47 GMT

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Subject: Blackhand Studios Releases FDS Exploit Patch
Posted by [Drkpwn3r](#) on Mon, 03 May 2004 09:10:34 GMT

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Nightma14cant download

No worries Night, I downloaded it for ya

Subject: Blackhand Studios Releases FDS Exploit Patch
Posted by [Majjin Vegeta](#) on Mon, 03 May 2004 10:32:50 GMT

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nice work

Subject: Blackhand Studios Releases FDS Exploit Patch
Posted by [Hidden Spirit](#) on Mon, 03 May 2004 10:43:45 GMT

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Thank you Silent Kane, and thank you for letting us know Blazer

Subject: Blackhand Studios Releases FDS Exploit Patch
Posted by [Rex](#) on Mon, 03 May 2004 11:13:04 GMT

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Great :twisted:

Subject: Blackhand Studios Releases FDS Exploit Patch

Posted by [Speedy059](#) on Mon, 03 May 2004 21:57:12 GMT

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How can I remove this patch? My servers have been crashing like every hour ever since I loaded this patch.

Subject: Blackhand Studios Releases FDS Exploit Patch
Posted by [Drkpwn3r](#) on Mon, 03 May 2004 22:27:59 GMT

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speedy059How can I remove this patch? My servers have been crashing like every hour ever since I loaded this patch.

I'd say backup the config (INI) files & then reinstall it, then replace the new config files with the old ones :rolleyes:

Subject: Blackhand Studios Releases FDS Exploit Patch
Posted by [Nightma12](#) on Mon, 03 May 2004 22:29:41 GMT

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Drkpwn3rspeedy059How can I remove this patch? My servers have been crashing like every hour ever since I loaded this patch.

I'd say backup the config (INI) files & then reinstall it, then replace the new config files with the old ones :rolleyes:

not everyone can be bothered :rolleyes:

Subject: Blackhand Studios Releases FDS Exploit Patch
Posted by [icedog90](#) on Mon, 03 May 2004 23:28:07 GMT

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When you say "Risk EA Attornies", you mean by a very small risk and not much to worry about? Or is it one of those real bad things?

Subject: Blackhand Studios Releases FDS Exploit Patch
Posted by [Blazer](#) on Mon, 03 May 2004 23:59:56 GMT

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Meaning that its technically not legal to modify the code, but since Renegade is not a supported game, and the modification is a fix I doubt its any more serious than tearing the tag off a mattress or photocopying a page out of a book without written consent from the author

Subject: Blackhand Studios Releases FDS Exploit Patch
Posted by [Deathgod](#) on Tue, 04 May 2004 07:01:13 GMT
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Thanks, THIS is the kind of thing I hope BHS can accomplish more of.

Subject: Blackhand Studios Releases FDS Exploit Patch
Posted by [Crimson](#) on Tue, 04 May 2004 07:19:23 GMT
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If this is like SK's other patches in progress, just run it again and it will reverse it.

Subject: Blackhand Studios Releases FDS Exploit Patch
Posted by [TonyMontana](#) on Sat, 29 May 2004 19:49:40 GMT
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It is not working,
when hardartisthitter and hardartistdwarfe along with c0brala were crashing servers yesterday, they took all the servers down on wol & gsa including the n00bstories, black-cell, fastcon, renwarz, unrules, twa, the pitss. He is also circulating a list of WOL server IPS.

they has been giving the program out to a lot of people. I am renting a server from alkaline, and he told me to try the patch, but the patch locks up the FDS, and when its not locked up, the fds can still be attacked by this exploit.

Does anyone know anything to stop it? Some people said something about a router or firewall...

Subject: Blackhand Studios Releases FDS Exploit Patch
Posted by [Crimson](#) on Sat, 29 May 2004 20:24:16 GMT
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This patch is for a different type of UDP-based exploit. We are working on a patch for this new one.

Subject: Blackhand Studios Releases FDS Exploit Patch
Posted by [TonyMontana](#) on Sun, 30 May 2004 18:48:21 GMT
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well alkaline told me that its not an udp hack. He even legit udp scanners that are used for security can take down the server, and all it needs is 1 packet.

[GSE]Doomsday is the only server that is not effected by the attacks, hackers are unable to take this server down, you guys shoulda ask them waht they uset o prevent the attacks. Their server is on gamespy.

Subject: Blackhand Studios Releases FDS Exploit Patch
Posted by [cokemaster](#) on Mon, 31 May 2004 00:42:24 GMT
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Quote:well alkaline told me that its not an udp hack.
Its an exploit, a bug etc. People know that there is a bug that will break the FDS, so they exploit that bug to their advantage :rolleyes:
CrimsonThis patch is for a different type of UDP-based exploit. We are working on a patch for this new one.

Subject: Blackhand Studios Releases FDS Exploit Patch
Posted by [Vitaminous](#) on Tue, 01 Jun 2004 20:13:47 GMT
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Revolution, bitch.

Subject: Blackhand Studios Releases FDS Exploit Patch
Posted by [\[HLOW\]Tomten](#) on Sat, 19 Jun 2004 15:26:07 GMT
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TonyMontanawell alkaline told me that its not an udp hack. He even legit udp scanners that are used for security can take down the server, and all it needs is 1 packet.

[GSE]Doomsday is the only server that is not effected by the attacks, hackers are unable to take this server down, you guys shoulda ask them waht they uset o prevent the attacks. Their server is on gamespy.

Thats weird...why did they ask me a few weeks ago if I had any ide how to stop it?

Subject: sever
Posted by [chris284](#) on Sat, 22 Jan 2005 19:39:09 GMT
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