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Subject: stupid ass leveledit  
Posted by [Anonymous](#) on Fri, 19 Apr 2002 14:29:00 GMT  
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LEVEL EDIT WONT LOAD MY w3d OF MY LEVEL WTF! HELP IM ALMOST DONE JSUT TELL ME WHATS WRONG!!

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Subject: stupid ass leveledit  
Posted by [Anonymous](#) on Fri, 19 Apr 2002 14:37:00 GMT  
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ya you guys are realy helpful

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Subject: stupid ass leveledit  
Posted by [Anonymous](#) on Fri, 19 Apr 2002 14:40:00 GMT  
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quote:Originally posted by doom5393:ya you guys are realy helpful with a comment like that im sure ull get help fast..... and esp. since u didnt even let 10 min go by from ur first post.

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Subject: stupid ass leveledit  
Posted by [Anonymous](#) on Fri, 19 Apr 2002 14:41:00 GMT  
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ya well all i see is the i need help with textures thing getting more replies but im not getting any and the textures was answered in that post and already answered else were sight

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Subject: stupid ass leveledit  
Posted by [Anonymous](#) on Fri, 19 Apr 2002 14:42:00 GMT  
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I CANT BE PATIENT IM ALMOST DONE I JUST HAVE TO FINISH THIS PART ARGG!

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Subject: stupid ass leveledit  
Posted by [Anonymous](#) on Fri, 19 Apr 2002 14:42:00 GMT  
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patience grasshopper

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Subject: stupid ass leveledit

Posted by [Anonymous](#) on Fri, 19 Apr 2002 14:55:00 GMT

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In g-max is your model a editble mesh or a editble patch?(should be editble patch)Did you you use a texture?(tga, place that file in the same folder as the w3d file)

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Subject: stupid ass leveledit

Posted by [Anonymous](#) on Fri, 19 Apr 2002 15:12:00 GMT

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nm i got it now all i need is the texure for tiberium so my tiberium isnt invisible

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