Subject: Actual Sniper Maps

Posted by cowmisfit on Sat, 24 Apr 2004 02:58:32 GMT

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Would it be possible for you guys to make maps that are really really big,(a lot bigger than they are now) no "bases", you spawn anywere on map that way people can't just camp out side your base and kill people, mabey add some fog, Better terain to hide behind, or anything to make the sniping actual sniping instead of just running at someone point blank shooting in head with a sniper rifle and calling it sniping??

Subject: Actual Sniper Maps

Posted by Blazer on Sat, 24 Apr 2004 04:16:01 GMT

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Sure, but thats something any renegade modder can do. Our aim is to do extraordinary things like fixing bugs and adding totally new enhancements.

Subject: Actual Sniper Maps

Posted by Aircraftkiller on Sat, 24 Apr 2004 04:19:54 GMT

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If you want "real" levels like that, go play Renegade Alert.

Subject: Actual Sniper Maps

Posted by cowmisfit on Sat, 24 Apr 2004 11:34:39 GMT

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ooo, yea i know renalert is way better for "actual" sniping but i have yet to get it to work on my new computer. O well thanx anyway.