
Subject: Vehcile "bones"

Posted by [Anonymous](#) on Thu, 18 Apr 2002 13:08:00 GMT

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Ok, I was reading the how to make a vehcile in renegade do***ent when I got the wheel bones part, I think I'm ok so far, I made th OBBOX or whatever, (hope I did it correctly) but I need some help on bones, how do you make them? are they just shapes with special options selected? Is there a modifier that changes a shape into a bone? I could really use some help here cause the do***ents assume that I know all this stuff already, which i don't, any help is apreciated, thanks.[April 18, 2002: Message edited by: BrainSpitter]

Subject: Vehcile "bones"

Posted by [Anonymous](#) on Thu, 18 Apr 2002 13:11:00 GMT

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if you post yer email address ill send you a working vehicle model for gmax--you can check out all the stuff that way

Subject: Vehcile "bones"

Posted by [Anonymous](#) on Thu, 18 Apr 2002 13:15:00 GMT

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ok, thanks,my email is: Brain_spitter@hotmail.com[April 18, 2002: Message edited by: BrainSpitter]

Subject: Vehcile "bones"

Posted by [Anonymous](#) on Thu, 18 Apr 2002 13:22:00 GMT

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The so called "bones" are actually just box primitives used as dummy bones.I will put a tut page up explaining more once understood unless DEV updates the info.Use the mammoth gmax sample file as a guide on understanding how it goes together.[April 18, 2002: Message edited by: zenaphex]

Subject: Vehcile "bones"

Posted by [Anonymous](#) on Thu, 18 Apr 2002 13:24:00 GMT

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quote:Originally posted by zenaphex:The so called "bones" are actually just box primitives used as dummy bones.I will put a tut page up explaining more once understood unless DEV updates the info.Use the mammoth gmax sample file as a guide on understanding how it goes together.[April 18, 2002: Message edited by: zenaphex]Alright, I'll give it a shot, thanks.

Subject: Vehcile "bones"

Posted by [Stryder](#) on Thu, 05 May 2005 21:11:48 GMT

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First, you have to learn about the bones. There are 206 of them! One of the most important is the cranium, which protects the brain. Your femur (thigh bone) is the strongest!

More help on bones: Here

Subject: Vehcile "bones"

Posted by [PhrozenUnit](#) on Thu, 05 May 2005 21:54:43 GMT

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Augh, bumps from 3 years ago.

Subject: Vehcile "bones"

Posted by [Stryder](#) on Thu, 05 May 2005 22:19:55 GMT

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Subject: Vehcile "bones"

Posted by [PhrozenUnit](#) on Fri, 06 May 2005 06:31:08 GMT

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Posted: Thu Apr 18, 2002 5:24 am

Subject: Vehcile "bones"

Posted by [icedog90](#) on Fri, 06 May 2005 07:36:30 GMT

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Why did you bump two three year old topics?
