
Subject: Renguard files detected
Posted by [Dogg](#) on Sun, 18 Apr 2004 16:50:10 GMT
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Had to screw around a lot to figure out what it was hitting on...not sure where or how I got these files, but I am assuming from a map download...I'll look latter.... .tga files...pretty harmless I think....

But since I only every downloaded one skin (blue shimmer SBH) and maps I think it was attached to a map I have...will try to figure out which, but here are the files I deleted to get renguard to accept my puter...

I think maybe they are from really old map's from long ago...files are almost two years old so may be early mapmakers...but if ya have the time...

<http://www.imadogg.com/renguard/renguard.zip>

Subject: Renguard files detected
Posted by [xptek_disabled](#) on Sun, 18 Apr 2004 17:06:38 GMT
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You can still use em', just not on pure servers.

Subject: Renguard files detected
Posted by [Dogg](#) on Mon, 19 Apr 2004 02:31:36 GMT
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So you know what they are? Or is this just a default answer?

Subject: Renguard files detected
Posted by [xptek_disabled](#) on Mon, 19 Apr 2004 02:34:31 GMT
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I'm not exactly sure what they are, but, it won't do any harm to remove them as they all seem to be in the always.dat.
