
Subject: GDI, Nod & Unteamed Teleporters @ Dante's Mod X

Posted by [Halo38](#) on Thu, 27 Mar 2003 10:36:40 GMT

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General HavocThe tutorial showing in detail how to setup the script on these models is completed. I have just zipped it up and sent it to iscripters who will host it on <http://www.nodnl.net> . It should be online tomorrow. I used the old teleport tutorial as a template but i changed some things to make it more specific to do with the modles. I also included how to add the teleporters to the map as a tile.

If anyone wants to host the tutorial then contact me at GeneralHavoc@nodnl.net and i will send you the zip file (around 300kb). I took my own screenshots to use in the tutorial because i needed smaller files and it was more relevent me using ones that explaining what i am doing at that step in the tutorial.

_General Havoc

Cheers Havoc your the 0wnage

(now it's a race to see who can make the first map with them in, *has a special DM in mind*)
