
Subject: Shooting airstrip with grenadier on mesa does no damage

Posted by [m1a1_abrams](#) on Thu, 01 Jul 2004 22:15:07 GMT

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I think there's a similar thing on Hourglass. When the AGT has been destroyed, if you try to drive over the hill and shoot the Weapons Factory with an Artillery, it does no damage until you get to the bottom of the hill. I've never understood why.

Edit: I just hosted single player games on both Mesa and Hourglass, and I had no problem damaging both the Airstrip and the Weapons Factory from the positions mentioned. I don't think I've ever been able to damage the Weapons Factory from that position when I'm not host, and I had the problem with not being able to damage the Airstrip on Mesa the other day.
