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Subject: Renegade Alert Updates: Cloud Effect, Supply Truck.

Posted by [Renx](#) on Thu, 01 Jul 2004 13:03:39 GMT

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Game Update: Cloud Effect.

A few of Aircraftkiller's levels will feature the Cloud Effect he made for W3D. It basically just shows detailed shadows from the clouds moving across the terrain.

See more here.

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Object Update: Destroyed Supply Truck.

This is the destroyed version of the Supply Truck. The story behind this is that it was caught in a cross fire while attempting to deliver goods, but the front wheel fell off and the drive slammed on the brakes. Now it is stuck front first in the grass.

The original model was done by Sir Phoenixx. Aircraftkiller destroyed the model and textures.

Go here for more detail.

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The release of .993b is set for the first half of July, and no longer. If we feel that it cannot be finished by the 15th of July, then we'll cut features so that it will meet the deadline. Not to worry though, and features that are cut will appear shortly after in the .9935b patch

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