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Subject: poll: should we fix b2b on islands and walljump on mesa

Posted by [PCWizzardo](#) on Thu, 01 Jul 2004 00:35:36 GMT

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I'd say only fix the B2B. Driving over walls is a viable strategy. Plus, I absolutely HATE invisible vehicle blockers... I'm driving along, and suddenly, BANG! I crash into something I can't see. There go my parents' car insurance rates! (j/k) If you are going to block vehicles, at least do us a favor and have a plausible, VISIBLE object blocking the ramp.

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