
Subject: Should we fix jumping on barracks on Canyon?

Posted by [Drkpwn3r](#) on Thu, 01 Jul 2004 00:03:33 GMT

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f100d3dlf the programmers of the game wanted it fixed in the numerous patches they released, they would have fixed it. Just like ob walking ... harv walking ... wall jumping ... etc.

Learn to use proximity mines if you're paranoid about elite players finding ways to prevent you noobs from stopping them.

He's right, you gotta think about this, if it weren't meant to be there, would the people who designed the map accidently put a ramp right where they had, if they had meant for you to not be able to jump on top of the barracks?

Simple solution - don't fix it if it's not broken, C&C_Canyon is fine how it is, so leave it alone, I have plenty of fun on that map, just like everyone else who voted/will vote "NO!" with me.

:mrgreen:
