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Subject: Tiberium Refinery Animation

Posted by [icedog90](#) on Wed, 30 Jun 2004 22:37:07 GMT

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I'm sure someone here knows how to add/change/modify the animation that comes from the GDI/Nod Refinery when the harvester deposits the Tiberium. I browsed around Level Edit and couldn't find anything on it... Is it an animation that comes with the building? Or is it separate?

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