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Subject: Should we fix jumping on barracks on Canyon?

Posted by [\[HLOW\]Tomten](#) on Wed, 30 Jun 2004 18:36:32 GMT

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Blazerl would be fine with it being fixed, although I like to get on the barracks roof with a mobius...great for fending off Flame Tanks.

More importantly, we should fix the exploit that allows anyone to jump onto the WF roof from the bridge on that same map. Beacons planted there are all but impossible to find in time, I know some people who plant them there regularly and they \*always\* go off.

I agree, fix the WF and leave barracks alone.

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