
Subject: Should we fix jumping on barracks on Canyon?
Posted by [Deathgod](#) on Wed, 30 Jun 2004 17:42:03 GMT
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The WF one is easy to disarm, if you're already en route when you saw it get placed... otherwise most people run around like mad trying to find it. Same for the Airstrip one, but irregardless if you're fixing stuff that is broken I'd point out those two before the Barracks issue.
