
Subject: Should we fix jumping on barracks on Canyon?
Posted by [Aircraftkiller](#) on Wed, 30 Jun 2004 17:15:49 GMT
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Fix it. I know for a FACT that Tse-Cheng would have given you something reliable to get on were you meant to climb on the Infantry Barracks roof.

Jumping up there only works 40% of the time, and if more than one person is trying it, you normally fail. That should tell you something.

Furthermore, anytime a Nuclear Strike Beacon is laid up there, by the time you actually make it you're probably too late to disarm it.

It doesn't matter if you find it fun to use, it wasn't intended to be there - it fucks up game balance by giving you an easy way out to using your n00b Stealth Black Hand to hide almost undetected with little fear of retaliation, unless someone gets a vehicle on the ramps behind you and sweeps the top with fire...

Which doesn't disarm what you just laid down.
