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Subject: Renegade Alert Missile Sub

Posted by [Aircraftkiller](#) on Tue, 29 Jun 2004 18:23:29 GMT

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If you had paid attention, the person he was upset with was Sir Phoenixx. I've been cooperative with him this entire thread, now find something better to do than stalk my posts.

Just so you know, he wasn't the lead artist of the game. He was the lead level artist, that's a difference from being the lead artist of the entire game.

Lead Artists Elie Arabian (Characters, Vehicles, Weapons, Animation, In-game Cinematics), Joseph Black (Levels, Buildings, Light mapping), Eric Kearns (Levels, Multiplayer Levels, Light mapping)

Quote:Someone should post the texture map itself so I can see what's happening with it.

That isn't misintrepreting anything. He's asking for me to post the texture map I made and I don't want to do it because I'm certain someone here will make off with it and call it their own work.

I'll just do this, instead... The map is saved with a good amount of JPEG compression, so I'll know if you tried calling it your own, as if it weren't obvious already.