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Subject: W3d to 3Ds

Posted by [PermaGrin](#) on Sun, 27 Jun 2004 14:33:49 GMT

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right click on the toolbar up top > click customize > scroll down in the menu till u find "import a w3d file" > click and drag it on to the toolbat up top. now there should be a button without a pic. u can either add a pic or just remember about it. now click the import a w3d button you just added and it should run fine if you put all the files in the proper places. and yes a the importer for max5 works for max6.

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